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THE NUMERICAL SOLUTION OF THE CHEMICAL EQUILIBRIUM PROBLEM

R. J. Clasen

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PREFACE

This Memorandum is one in a continuing series of RAND publications dealing with theoretical computational questions arising from the RAND program of research in biology and physiology. The Memorandum contributes to our ability to apply computer technology to the analysis of complex chemical systems by considering the "chemical equilibrium problem," the problem of determining the distribution of chemical species that minimizes the free energy of a system while conserving the mass of each of the chemical elements.

Solutions to the chemical equilibrium problem published up to this time [4,5] apply to those problems for which an estimate of the solution exists. This Memorandum considers a problem for which no estimated solution exists and solves that problem with the maximum precision now available.

The mathematical aspects of this Memorandum should also be of interest in other fields where computational analyses of complex chemical systems are under consideration, e.g., in studies of rocket propulsion systems, planetary atmospheres, re-entry problems, etc.

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FOREWORD

In deciding between the languages of mathematics and physical chemistry, we have chosen in this Memorandum to use that of mathematics. The disadvantage of this choice is that the physical chemist may experience some difficulty in immediately identifying certain concepts. The advantage is that mathematical language divorces the methods from the physical assumptions involved in constructing a mathematical model of a physical system.^{*} The mathematical methods are, hence, free to transcend their specific chemical applications.

The methods given here do not solve every problem that is specified in the given mathematical form. The solution of a problem in which some phase vanishes (a degenerate problem) requires further work. Some work has been done on particular degenerate systems [13], but the accurate numerical solution of a large general system of this type has yet to be accomplished. Until recently, a skilled physical chemist could intuitively eliminate the degeneracies of his model and

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^{*}The reader is referred to other works for the procedure of constructing the mathematical models of biochemical systems [9-12].

obviate the need for solving a degenerate system. But, as problems grow, eliminating degeneracy becomes increasingly difficult. Frequently, the point at which the problem becomes too large for the physical chemist to decide whether or not to include a phase coincides with the point at which the problem becomes numerically unwieldy. Hopefully, the future will eliminate these difficulties.

Statements about convergence and convergence tests exist, unless otherwise indicated, in the context of finiteaccuracy numerics. Statements of this kind do not mean, in the absence of qualification, that no problem exists nor that no machine would serve as a counter example. Rather they are simply descriptions of what was found to occur in actual practice.

No attempt has been made to describe those methods which were tried and found wanting. The methods presented are those which are best for the largest number of cases.

Finally, it should be pointed out that although computing time was a factor, it was considered secondary to accuracy of results.

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L. INTRODUCTION

For the purposes of this Memorandum, the chemical equilibrium problem is merely a name we use for a particular mathematical programming problem, i.e., the problem of minimizing a particular nonlinear function $F(x_1, x_2, ..., x_n)$, defined below, while satisfying the linear restraints or constraints

$$\sum_{j=1}^{n} a_{j} x_{j} = b_{j} \qquad i=1,2,3,...,m \qquad (1.1)$$

with $x_j \ge 0$ for j=1,2,...,n and a_{ij} , b_i given constants. Assuming that the equations of (1.1) are linearly independent, then in order to have a non-trivial problem it can be assumed that m<n. The variables x_1, x_2, \ldots, x_n can be considered <u>components</u> of a vector (x_1, x_2, \ldots, x_n) . Solving the chemical equilibrium problem then is the problem of determining this vector. The variable x_j will be referred to as the "jth component"; also the numerical value of x_j may be referred to as the "component" rather than using the perhaps linguistically correct but cumbersome term "component value." The components are partitioned into p non-empty subsets called <u>compartments</u>. Let us denote these compartments by $\langle 1 \rangle, \langle 2 \rangle, \ldots, \langle p \rangle$. Then if the jth component is in the kth compartment, we will say $j \in \langle k \rangle$, where each component is in exactly one compartment. The number of the compartment that the jth component is in is denoted by [j]. Hence $j \in \langle k \rangle$ implies [j] = k, and conversely. Each compartment has associated with it a <u>sum</u> defined by

$$S_{k} = \sum_{j \in \langle k \rangle} x_{j} .$$
 (1.2)

The component fraction \hat{x}_{j} is defined by $\hat{x}_{j} = \frac{x_{j}}{S_{[j]}}$ whenever $S_{[j]} > 0$.

The objective function to be minimized over (1.1) is

$$F(x_{1}, x_{2}, ..., x_{n}) = \sum_{j=1}^{n} x_{j}(c_{j} + \log \hat{x}_{j})$$
(1.3)

where c_1, c_2, \ldots, c_n are given constants, called <u>objective</u> <u>constants</u>.

When an x, is zero, $\log \stackrel{\wedge}{x}$ is undefined; but we define 0 log 0 to equal 0 so that we may evaluate F when some components are zero. A <u>feasible solution</u> to the chemical equilibrium problem is defined to be any set of <u>non-negative</u> components that satisfies (1.1). The problem is said to be <u>feasible</u> if it has feasible solutions. If no feasible solution is arbitrarily large in any component, the feasible problem is said to be <u>bounded feasible</u>; all practical problems with which one might have occasion to deal are bounded feasible.

A <u>solution</u> or <u>optimal solution</u> to a bounded feasible problem is any feasible solution in which $F(x_1, \ldots, x_n)$ attains the minimum value over all feasible solutions. A problem which has optimal solutions in which some component is zero is called <u>degenerate</u>, and a bounded feasible problem in which the components in any optimal solution are all strictly positive is called a <u>non-degenerate</u> problem. It has been shown [1, Theorem 12.1] that a non-degenerate problem has exactly one optimal solution. Hence, we may speak of <u>the</u> solution to the problem. Furthermore, it has also been shown^{*} for the non-degenerate problem that the minimization of F is equivalent to the existence of numbers $\pi_1, \pi_2, \ldots, \pi_m$, called Lagrange multipliers, which satisfy:

* Ref. 1, p. 18. -3-

$$\sum_{i=1}^{m^{\#}} \pi_{i} a_{ij} = c_{j} + \log \hat{x}_{j} . \qquad j=1,2,3,...,n \quad (1.4)$$

In the following sections we derive conditions, analogous to (1.4), which are useful in solving the problem. In Sec. 2 we are interested in finding a solution to (1.1) with all $x_j > 0$. A set of x_j which satisfies these conditions is called a <u>positive feasible</u> solution. If (1.1) is satisfied with $x_j \ge 0$, we have called such a result a feasible solution. The theory of linear programming gives us methods of finding feasible solutions to problems with linear restraints. In Sec. 2, we use a linear programming technique to find a positive feasible solution. In Sec. 4 we show how to modify the initial positive feasible solution to get the solution to the problem.

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2. THE INITIAL SOLUTION

The algorithms presented in the following sections require an initial positive feasible solution in order that the procedure for solving the problem can be initiated. Frequently, an individual with a problem to solve will be able to give a rather accurate estimate of its optimal solution. This estimate may be the exact solution of another problem which differs from the one being considered in relatively minor ways.

THE PROJECTION METHOD

Let us suppose that such is the case, and let us denote the estimate of the components by y_1, y_2, \ldots, y_n . These values, substituting y_j for x_j in Eq. (1.1), will not generally satisfy (1.1), being somewhat in error. Let us denote these errors by g_1, g_2, \ldots, g_m ; that is, let

$$g_i = b_i - \sum_{j=1}^{n} a_{ij}y_j$$
. $i=1,2,...,m$ (2.1)

Then, we wish to find corrections to y such that, denoting the corrections by θ_i , we have *

$$b_{i} - \sum_{j=1}^{n} a_{ij}(y_{j} + \theta_{j}) = 0 \quad i=1,2,...,m$$

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$$g_{i} = \sum_{j=1}^{n} a_{ij} \theta_{j}$$
. $i=1,2,...,m$ (2.2)

The θ_j must also be chosen such that $y_j + \theta_j > 0$, for all j. We cannot guarantee this condition, but we can attempt to choose small values for θ_j . One way to do this is to minimize

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subject to (2.2), where w_j is the "weight" or relative importance of minimizing θ_j . This reduces to the problem of finding Lagrange multipliers $\pi_1, \pi_2, \ldots, \pi_m$, such that with

$$L = \frac{1}{2} \sum_{j=1}^{n} w_j \theta_j^2 - \sum_{i=1}^{m} \pi_i \left(\sum_{j=1}^{n} a_{ij} \theta_j - g_i \right)$$
(2.3)

we have

$$\frac{\partial \mathbf{L}}{\partial \boldsymbol{\theta}_{j}} = 0 \quad . \qquad j=1,2,\ldots,n \qquad (2.4)$$

or

Equation (2.4) becomes

$$w_{j}\theta_{j} = \sum_{i=1}^{m} a_{ij}\pi_{i}$$
 j=1,2,...,n (2.5)

and substituting (2.5) into (2.2) we have

$$g_{i} = \sum_{\ell=1}^{m} \left[\pi_{\ell} \left(\sum_{j=1}^{n} \frac{a_{\ell j} a_{i j}}{w_{j}} \right) \right]. \quad i=1,2,...,m \quad (2.6)$$

The terms

$$\sum_{j=1}^{n} \frac{a_{\ell j} a_{i j}}{w_{j}}$$

can be immediately evaluated; let us denote these terms by

$$q_{\ell i} = \sum_{j=1}^{n} \frac{a_{\ell j} a_{i j}}{w_{j}}$$
 (2.7)

Note that $q_{\ell i} = q_{i\ell}$. Then, (2.6) becomes

$$g_{i} = \sum_{\ell=1}^{m} q_{\ell i} \pi_{\ell}$$
 . $i=1,2,...,m$ (2.8)

Equation (2.8) is a set of m simultaneous equations in the m unknowns, $\pi_1, \pi_2, \ldots, \pi_m$. These equations may be solved for $\pi_1, \pi_2, \ldots, \pi_m$, and then these values may be substituted in (2.5) to get $\theta_1, \theta_2, \ldots, \theta_n$. There remains the question of choosing values for the weighting factors w_j . In tests of this method, it has been found that using

$$w_j = \frac{1}{y_j}$$

yields satisfactory results. The choice of the weighting factors depends, to some extent, on the available computers. Using these weighting factors, we can summarize the computation of θ_i in the following three equations:

$$q_{\ell i} = \sum_{j=1}^{n} a_{\ell j} a_{i j} y_{j}$$

 $i=1,2,...,m$ (2.9)

$$\sum_{\ell=1}^{m} q_{\ell i} \pi_{\ell} = b_{i} - \sum_{j=1}^{n} a_{i j} y_{j} \qquad i=1,2,\ldots,m \qquad (2.10)$$

$$\Theta_{j} = y_{j} \sum_{i=1}^{m} a_{ij} \pi_{i} \qquad j=1,2,...,n \quad (2.11)$$

where

$$x_{j} = y_{j} + \theta_{j}$$
. $j=1,2,...,n$ (2.12)

The x_j from (2.12) will satisfy (1.1). However, the x_j need not all be strictly positive. If any x_j is zero or negative, this method of obtaining the initial solution, which we shall call the <u>projection</u> method, has failed. If the projection method fails, or if no initial estimate is provided, then a linear programming method may be used.

THE LINEAR PROGRAMMING METHOD

The terminology used in linear programming is similar to the terminology used above in describing the chemical equilibrium problem. The statement of a linear programming problem includes a set of linear restraints

$$\sum_{j=1}^{n} a_{ij} x_{j} = b_{i} \qquad i=1,2,\ldots,m \qquad (2.13)$$

together with a set of constants $C_1, C_2, C_3, \ldots, C_n$, called <u>costs</u>. A <u>feasible</u> solution to a linear programming problem is any set of <u>non-negative</u> x_j such that (2.13) is satisfied. The costs are used to form the following expression, L, which is called the objective function

$$L = \sum_{j=1}^{n} C_{j} x_{j} .$$
 (2.14)

For every set of feasible x_i , we can evaluate L. The set of feasible x, for which L has the minimum value that it can have with any set of feasible x_i , is called a <u>solution</u> of the linear programming problem. A problem which has sets of feasible x_i is called a <u>feasible</u> problem, and a problem in which there are no sets of feasible x_i is called an infeasible problem. An infeasible problem has no solutions, while a feasible problem has at least one solution. In this discussion, we will not be concerned as to whether a problem has more than one solution: we will only be concerned with finding <u>a</u> solution to the problem. Since the means of finding a solution to a linear programming problem has been the subject of many papers and books, we will not give an actual method of solving the linear programming problem here. The reader may refer to Dantzig [2] for a complete discussion of the problem.

The problem of finding a feasible solution to a linear programming problem is itself a linear programming problem--that is, it involves finding a solution to the

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problem with all C_j equal to zero. With all C_j = 0, L in (2.14) is zero for any set of feasible x_j ; hence, L is at its minimum value for any set of feasible x_j . Since L is at its minimum value for any feasible set of x_j , any feasible set of x_j is, by the above definition, a solution to the linear programming problem.

However, we must not only find a feasible solution to the linear programming problem, we must also find a <u>positive</u> feasible solution to the problem. In order to do this, we let

$$x_{j} = y_{j} + y_{n+1}$$
. $j=1,2,...,n$ (2.15)

If we can find non-negative values of y_1, y_2, \dots, y_{n+1} which satisfy

$$\sum_{j=1}^{n} a_{ij}(y_j + y_{n+1}) = b_i \qquad i=1,2,\ldots,m \qquad (2.16)$$

then x_j , as defined by (2.15), will be a feasible solution. If we can somehow assure that y_{n+1} is <u>positive</u>, then <u>all</u> x_i will be positive. Rewriting (2.16), we have

$$\sum_{j=1}^{n} a_{ij} y_{j} + \left(\sum_{j=1}^{n} a_{ij} \right) y_{n+1} = b_{i} \cdot i = 1, 2, \dots, m \quad (2.17)$$

If we now specify $C_1, C_2, \ldots, C_{n+1}$, we have a linear programming problem in n+1 unknowns. In order to guarantee that y_{n+1} is positive, if it is possible for it to be positive, we can <u>maximize</u> y_{n+1} . It is easy to see that we can maximize y_{n+1} by setting

$$L = -y_{n+1}$$
 (2.18)

which is equivalent to setting $C_1=C_2=C_3=\ldots=C_n=0$, $C_{n+1}=-1$. If the solution to the resulting linear programming problem is feasible and $y_{n+1} > 0$, then we have, by (2.15), a positive feasible solution to the analogous chemical equilibrium problem (1.1). If the linear programming problem is feasible but $y_{n+1}=0$, then the analogous chemical equilibrium problem is degenerate, since there is no strictly positive solution to the problem. However, this is a rather trivial kind of degeneracy, and its occurrence usually indicates that a mistake was made in setting up the problem. Hence, this linear programming method gives us a way of finding a positive feasible solution to the chemical equilibrium problem if the chemical equilibrium problem is non-degenerate.

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The positive feasible solution that we obtain by this method will generally not resemble the final solution of the chemical equilibrium problem. The initial positive feasible solution can be improved by the following technique. Define b_{m+1} to be some multiple, between zero and one, of the value of y_{n+1} that was obtained above. Then, adjoin to the linear restraints (2.17) one more restraint of the form $y_{n+1} = b_{m+1}$. Next, solve the linear programming problem with these restraints and with $C_1 = c_1$, $C_2 = c_2$, ..., $C_n = c_n$, $C_{n+1} = 0$ (recall that the lower-case c's here refer to the c's in the chemical equilibrium problem (1.3)). The solution to this linear programming problem will give a set of components more nearly resembling the solution to the chemical equilibrium problem than did the components calculated from Eqs. (2.17) and (2.18). This new solution, in turn, may be improved by solving another linear programming problem (the details of which can be seen in SUBROUTINE LP in Appendix A) and averaging the new solution with the old solution.

In order to solve an elaborate chemical equilibrium problem it is not sufficient to simply use a method which we can prove converges to the correct solution. Proofs of convergence generally assume infinite computational accuracy, but since we are usually limited in practice to

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about eight significant digits, the numerical solution will not always converge. However, it has been observed that the closer we can get to the solution by the initial solution methods described above, the greater will be the probability that the numerical procedure will converge. Furthermore, not only will the probability of convergence be greater, but the number of iterations to get to the solution will be fewer, and hence--when an improved initial solution is used--the computation time will be shorter. Unfortunately, the mathematical methods that are available for analyzing convergence of iterative processes do not, in the case of the chemical equilibrium problem, enable us to prove convergence when we are limited to finite mathematical accuracy. Only experience with a particular method will tell us whether it is a useful numerical procedure to use.

In the next section we consider a somewhat more general problem than the chemical equilibrium problem. This problem is considered first because the numerical results take on an especially simple form when the additional generality is admitted.

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3. THE LINEAR-LOGARITHMIC PROGRAMMING PROBLEM, FIRST-ORDER METHOD

In this section we consider the problem of minimizing

$$F(x_1, x_2, ..., x_N) = \sum_{j=1}^{N} x_j (c_j + d_j \log x_j)$$
(3.1)

while satisfying the linear restraints

$$\sum_{j=1}^{N} a_{ij} x_{j} = b_{i} . \qquad i=1,2,3,...,M \qquad (3.2)$$

The symbols a_{ij} , b_i , c_j , and d_j denote constants, and x_1, x_2, \ldots, x_N are the unknowns that we seek. We restrict the problem to the case that $d_j \neq 0$ for $j = 1, 2, 3, \ldots, N$. We note that if $x_j < 0$, the term in (3.1), $x_j(c_j + d_j \log x_j)$, is undefined, whereas if $x_j > 0$ this term is defined. If $x_j = 0$ we define $x_j(c_j + d_j \log x_j) = 0$, since this expression approaches zero as $x_j > 0$ approaches zero. From this discussion, we see that, in order for a solution of Eqs. (3.1) and (3.2) to be defined, we must assume that $x_j \ge 0$ for $j = 1, 2, 3, \ldots, N$. We may attempt to solve this problem using Lagrange multipliers. * In this method we let

$$L = F(x_1, x_2, x_3, \dots, x_N) - \sum_{i=1}^{M} \left[\pi_i \left(\sum_{j=1}^{N} a_{ij} x_j - b_i \right) \right]$$

and then set

$$\frac{\partial \mathbf{L}}{\partial \mathbf{x}_{i}} = 0$$

for j = 1, 2, 3, ..., N. Performing the partial differentiation, we get

$$c_{j} + d_{j} \log x_{j} + d_{j} - \sum_{i=1}^{M} \pi_{i} a_{ij} = 0$$
, (3.3)
 $j=1,2,3,...,N$

or, when rearranged,

$$\log x_{j} = d_{j}^{-1} \left[\sum_{i=1}^{M} \pi_{i} a_{ij} - c_{j} - d_{j} \right].$$

$$j=1,2,3,...,N$$
(3.4)

*See Kaplan, Ref. 3, p. 128, or Dantzig, Ref. 2, p. 140.

Exponentiating both sides of (3.4), we get

$$x_{j} = \exp \left[d_{j}^{-1} \sum_{i=1}^{M} \pi_{i} a_{ij}^{d} - d_{j}^{-1} c_{j} - 1 \right].$$

$$j=1,2,3,\ldots,N$$
(3.5)

Note that for (3.5) to be a solution to the problem, we must have all $x_j > 0$. We assume, in the remainder of this section, that the solution does have all $x_j > 0$. Then, the problem reduces to the problem of determining the M π_i so that the x_j from (3.5) satisfy (3.2) Equivalently, the M + N equations (3.2) and (3.5) must be satisfied simultaneously by the proper choice of the M + N unknowns, $\pi_1, \pi_2, \ldots, \pi_M, x_1, x_2, \ldots, x_N$. We now consider two methods of approximating the solution.

In the first method, we suppose that we have an estimate of the x_j which may or may not satisfy (3.2). We denote this estimate by y_j , and, in this method, solve Eqs. (3.2) and (3.4) simultaneously by making a linear approximation to log x_j . Since we have the estimate that x_j is near y_j , we note that the first-order Taylor expansion of log x_j about y_j is

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$$\log x_{j} = \log y_{j} + \frac{x_{j} - y_{j}}{y_{j}} + \text{(higher-order terms)} . (3.6)$$

Dropping the higher-order terms, and substituting (3.6) into (3.4) and solving for x_j , we have

$$x_{j} = y_{j} \begin{bmatrix} M \\ d_{j}^{-1} \sum_{i=1}^{N} \pi_{i} a_{ij}^{\alpha} - d_{j}^{-1} c_{j} - \log y_{j} \\ i = 1 \end{bmatrix}.$$
 (3.7)
$$j = 1, 2, 3, \dots, N$$

Now, if we substitute these x. into (3.2), we get

$$\sum_{\ell=1}^{M} \left(\sum_{j=1}^{N} d_{j}^{-1} a_{ij}^{\prime} a_{\ell j}^{\prime \prime} y_{j} \right) \pi_{\ell} = b_{i} + \sum_{j=1}^{N} a_{ij}^{\prime \prime} y_{j} (\log y_{j} + d_{j}^{-1} c_{j})$$

i=1,2,3,...,M

Denoting

$$r_{i\ell} = \sum_{j=1}^{N} d_{j}^{-1} a_{ij}^{a} a_{\ell j}^{\beta} y_{j} \qquad \begin{array}{c} \ell = 1, 2, 3, \dots, M \\ i = 1, 2, 3, \dots, M \end{array}$$
(3.8)

and

$$s_{i} = b_{i} + \sum_{j=1}^{N} a_{ij}^{A} y_{j} (\log y_{j} + d_{j}^{-1} c_{j})$$
(3.9)
$$i=1,2,3,\ldots,M$$

we have

$$\sum_{\ell=1}^{M} r_{i\ell} \pi_{\ell} = s_{i} . \qquad i=1,2,3,\ldots,M \qquad (3.10)$$

Equation (3.10) is a set of simultaneous equations which can be solved for $\pi_1, \pi_2, \ldots, \pi_M$.

With the above results, we can now define the iterative process for the first method. At each iteration we have a set of values for x_1, x_2, \ldots, x_N . At the beginning of the iteration these values are called y_1, y_2, \ldots, y_N , and at the end of the iteration the values are x_1, x_2, \ldots, x_N . If

is small for each j, then we say we have converged. The magnitude of "small" depends on the nature of the problem. If

is not small for some j, then we have not converged and the iteration must be repeated. One iteration consists of the following three steps:

- 1) Evaluate terms in Eqs. (3.8) and (3.9), these terms depending on y_1, y_2, \dots, y_N ;
- 2) Solve Eq. (3.10) for $\pi_1, \pi_2, \ldots, \pi_M$;
- 3) Substitute $\pi_1, \pi_2, ..., \pi_M$ into (3.7) to get $x_1, x_2, ..., x_N$.

For this problem, in this generality, we can say nothing about whether this iterative process converges. In the next section we will show that the chemical equilibrium problem is a special case of this problem, and one for which, with appropriate modification, this method does converge.

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4. THE FIRST-ORDER METHOD FOR SOLVING THE CHEMICAL EQUILIBRIUM PROBLEM

The chemical equilibrium problem is a special case of the linear-logarithmic programming problem. In order to put Eqs. (3.1) and (3.2) into the form of Eqs. (1.1) and (1.3), we first define

$$N = n+p$$

 $M = m+p$

where, as stated previously, p is the number of compartments in the problem. Then we define a_{ij} , b_i , x_j , and c_j , for i > m and j > n, as follows

$$b_i = 0$$
 $i=m+1,m+2,...,M$. (4.1)

$$c_{j} = 0$$
 $j=n+1, n+2, ..., N$ (4.2)

$$x_{k+n} = S_k$$
 k=1,2,...,p (4.3)

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$$a_{ij} = \begin{cases} 0 & \text{if } i \le m, j > n \\ 1 & \text{if } i > m, j \le n, \text{ and } [j] = i-m \\ 0 & \text{if } i > m, j \le n, \text{ and } [j] \neq i-m \\ -1 & \text{if } i > m, j > n, \text{ and } i-m = j-n \\ 0 & \text{if } i > m, j > n, \text{ and } i-m \neq j-n \\ \end{cases}$$

For all j, we define

$$d_{j} = \begin{cases} +1 & \text{if } j \le n \\ -1 & \text{if } j > n \\ & & \\ &$$

With these definitions, it has been shown [4] that the two problems are identical. Next, we let

$$x_{j} = y_{j} + \theta_{j}$$
(4.6)

$$\pi_{i} = \begin{cases} \pi_{i}^{!} & \text{i} \leq m \\ \\ \pi_{i}^{!} + \log S_{i-m} + 1 & \text{i} > m \end{cases}$$

Substituting Eqs. (4.1) through (4.6) into (3.7) through (3.10) and simplifying, we have

$$\begin{aligned} \theta_{j} &= y_{j} \begin{bmatrix} \prod_{i=1}^{m} a_{ij} \pi_{i}^{i} - c_{j} - \log \hat{y}_{j} + \pi_{[j]+m}^{i} \end{bmatrix} & (4.7) \\ & j=1,2,\ldots,n \end{aligned}$$

$$r_{i,l} &= \begin{cases} \prod_{j=1}^{n} a_{ij}^{A} a_{lj}^{A} y_{j} & l \leq m, i \leq m \\ j \in \langle i-m \rangle & l \leq m, i \geq m \\ j \in \langle l-m \rangle & l \leq m, i \leq m \\ 0 & l \geq m, i \leq m \\ 0 & l \geq m, i \geq m \end{cases}$$

$$s_{i}^{l} &= \begin{cases} b_{i} + \prod_{j=1}^{n} a_{ij} y_{j} (c_{j} + \log \hat{y}_{j} - 1) & i \leq m \\ j \in \langle l-m \rangle & l \leq m \\ j \in \langle l-m \rangle & l \leq m \\ 0 & l \geq m, i \geq m \\ 0 & l \geq m, i \geq m \\ 0 & l \geq m, i \geq m \\ 0 & l \geq m, i \geq m \\ 0 & l \geq m, i \geq m \\ 1 & (4.9) \\ \sum_{j \in \langle l-m \rangle} y_{j} (c_{j} + \log \hat{y}_{j}) & i \geq m \\ \sum_{l=1}^{M} r_{i,l} \pi_{i}^{l} = s_{i}^{l} \cdot (l-m) & (4.10) \end{aligned}$$

The directional derivative of F in the direction $(\theta_1, \theta_2, \dots, \theta_n)$ is given by [1, Theorem 8.11] to be

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$$\sum_{j=1}^{n} \theta_j (c_j + \log \hat{y}_j) .$$
(4.11)

But, if we compute $\sum_{j=1}^{N} \frac{\theta_{j}^{2}d_{j}}{y_{j}}$ where by (3.7)

$$\theta_{k+n} = S_k \left[\pi_{m+k} - \log S_k - 1 \right] = S_k \pi'_{m+k}$$
(4.12)
k=1,2,...,p

we show, in Appendix B, that

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = -\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) + \sum_{i=1}^{m} \pi_{i} \left(b_{i} - \sum_{j=1}^{n} a_{ij} y_{j} \right). \quad (4.13)$$

Thus, if we assume that (y_1, y_2, \dots, y_n) is feasible, we get the interesting result that the directional derivative of F in the direction $(\theta_1, \theta_2, \dots, \theta_n)$ is

$$\sum_{j=1}^{n} \theta_{j}(c_{j} + \log \hat{y}_{j}) = - \sum_{j=1}^{N} \frac{\theta_{j}^{2}d_{j}}{y_{j}} \le 0.$$
 (4.14)

However, it is also shown in Appendix B that the equality on the right side of (4.14) holds if and only if the values for y_j are optimal. We further note that if (y_1, y_2, \ldots, y_n) is feasible, then

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$$\sum_{j=1}^{n} a_{ij} \theta_{j} = 0$$

for i = 1, 2, ..., m. Hence, if $(y_1, y_2, ..., y_n)$ is feasible, then $(y_1 + \lambda \theta_1, y_2 + \lambda \theta_2, ..., y_n + \lambda \theta_n)$ will be feasible for any λ for which each $y_1 + \lambda \theta_1$ is positive.

We now state the first-order chemical equilibrium algorithm:

- 1) Calculate $(\theta_1, \theta_2, \dots, \theta_n)$ using Eqs. (4.7) through (4.10).
- 2) Calculate the directional derivative of F in the direction $(\theta_1, \theta_2, \dots, \theta_n)$ as given by Eq. (4.11); if this quantity is not negative, we are done.
- 3) Calculate

$$\epsilon = \sqrt{\frac{1}{n} \sum_{j=1}^{n} \left(\frac{\theta_j}{y_j}\right)^2}$$

 ϵ is a number that represents the root-mean-square error in (y_1, y_2, \dots, y_n) . If ϵ is less than some given number (say, 0.001), we are done.

- 4) Calculate the ratio $-y_j/\theta_j$ for every j for which $\theta_j < 0$. Let λ_1 be the minimum of all such ratios and let $\lambda = \min(1,\beta\lambda_1)$, where β is a number less than 1 but close to 1 (say, 0.99). We now perform the following steps until the test at c) below is satisfied:
 - a) Let $z_j = y_j + \lambda \theta_j$;
 - b) Compute the directional derivative of F at z_j in the direction $(\theta_1, \theta_2, \dots, \theta_n)$: $f(\lambda) = \theta_j(c_j + \log \hat{z}_j);$
 - c) If $f(\lambda) \leq 0$, go directly to step 5);

d) Replace λ by $\gamma\lambda$, where $0 < \gamma < 1$, e.g., $\gamma = \frac{1}{2} \sqrt{2}$.

5) Finally, replace y_j by $y_j + \lambda \theta_j$ for j = 1, 2, ..., n. Steps 1-5 are repeated until either the test in step 2 or the test in step 3 is satisfied.

If this process terminates, the solution will be optimal within the specified limits of accuracy. It may happen that the process does not terminate. Since the objective function F is convex^{*} and assuming infinite computational accuracy, non-termination can occur only because the values chosen for λ become smaller on every

* Ref. 1, Theorem 8.13; Ref. 5.

iteration. This will occur only if some y_i is approaching zero, and hence (y_1, y_2, \dots, y_n) is approaching a point at which, if it were the optimal solution, the problem would It is possible for this to happen for a be degenerate. non-degenerate problem for which the initial solution chosen was too far from the optimal solution. Convergence can be guaranteed by imposing the condition that the value of F at the initial solution be less than the value of F at any feasible, degenerate point. However, it is not practical to impose this condition on the initial solution since it may be very difficult to find such a point. In practice, it has been found that round-off errors cause more difficulty than the possible selection of a poor initial solution.

5. THE LINEAR-LOGARITHMIC PROGRAMMING PROBLEM, SECOND-ORDER METHOD

In the first-order method, presented in Sec. 3, the iterative process was initiated with an estimate of the value of x_1, x_2, \ldots, x_N . In the second-order method, we assume that the problem is as defined by Eqs. (3.1) and (3.2), but that we have initial estimates for the values of $\pi_1, \pi_2, \ldots, \pi_M$. Let us denote these estimates by $\lambda_1, \lambda_2, \ldots, \lambda_M$. The x_j can then be evaluated by Eq. (3.5), substituting λ_i for π_i . These x_j , however, probably will not satisfy Eq. (3.2). The problem of the second-order method is to find numbers $\Delta \lambda_1, \Delta \lambda_2, \ldots, \Delta_M$, such that

$$\pi_{i} = \lambda_{i} + \Delta \lambda_{i} \qquad i=1,2,\ldots,M \qquad (5.1)$$

when substituted into (3.5) will give x_i that satisfy (3.2).

In order to accomplish this, we first use the x_j calculated from Eq. (3.5) to get

$$g_{i} = b_{i} - \sum_{j=1}^{N} a_{ij} x_{j}$$
 i=1,2,...,M (5.2)

where g_i represents the amount that equation i is in error. Next, we evaluate

$$\frac{\partial g_{\mathbf{i}}}{\partial \lambda_{i}}$$

by

$$\frac{\partial g_{i}}{\partial \lambda_{\ell}} = \frac{\partial}{\partial \lambda_{\ell}} \left[b_{i} - \sum_{j=1}^{N} a_{ij}^{\beta} x_{j} \right] = -\sum_{j=1}^{N} a_{ij}^{\beta} \frac{\partial x_{j}}{\partial \lambda_{\ell}}$$
$$= -\sum_{j=1}^{N} a_{ij}^{\beta} \frac{\partial}{\partial \lambda_{\ell}} \left[exp \left(d_{j}^{-1} \sum_{h=1}^{M} \lambda_{h} a_{hj}^{\beta} - d_{j}^{-1} c_{j} - 1 \right) \right]$$
$$= -\sum_{j=1}^{N} a_{ij}^{\beta} d_{j}^{-1} x_{j} a_{\ell j}^{\beta} = -r_{\ell i}$$
(5.3)

where $r_{\ell i}$ is given by Eq. (3.8). If we make a very small change, $d\lambda_1$, $d\lambda_2$,..., in λ_1, λ_2 ,..., the change in g_1, g_2, \ldots , is given by dg_1, dg_2, \ldots , where

$$dg_{i} = + \sum_{\ell=1}^{M} \frac{\partial g_{i}}{\partial \lambda_{\ell}} d\lambda_{\ell} \qquad i=1,2,\ldots,M$$

$$dg_{i} = -\sum_{\ell=1}^{M} r_{\ell i} d\lambda_{\ell}$$
 . $i=1,2,...,M$ (5.4)

We would want dg_i to be equal to $-g_i$ as computed by Eq. (5.2). If we make the approximation that

$$\frac{\partial g_i}{\partial \lambda_i}$$

is constant over the domain considered, we can set $dg_i = -g_i$, let $d\lambda_\ell = \Delta\lambda_\ell$, and write

$$g_{i} = \sum_{\ell=1}^{M} r_{\ell i} \Delta \lambda_{1}$$
 (5.5)

Equation (5.5) consists of M equations in the M unknowns $\Delta\lambda_1, \Delta\lambda_2, \dots, \Delta\lambda_M$. We may thus solve Eq. (5.5) for $\Delta\lambda_1, \Delta\lambda_2, \dots, \Delta\lambda_M$ and compute $\pi_1, \pi_2, \dots, \pi_M$ from (5.1). If the assumption about

$$\frac{\partial g_{i}}{\partial \lambda_{l}}$$

being constant over the domain considered was correct, then

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or

the x_j computed from (3.5) with these values for π_i will satisfy (3.2). However, in general, they will not satisfy (3.2), but, if we were close enough to the solution so that the

 $\frac{\partial g_i}{\partial \lambda_i}$

did not vary greatly in the domain considered, then the new values for x_j should come closer to satisfying (3.2) than did the first set of x_i .

With this assumption, we may now state the iterative process:

- a) Using the values at hand for $\pi_1, \pi_2, \dots, \pi_M$, evaluate (3.5).
- b) Using the values for x_j obtained in step a, evaluate (5.2). If the $|g_i|$ are sufficiently small, we are done.
- c) Compute $r_{i\ell}$ using (3.8) and solve (5.5) for $\Delta \lambda_i$.
- d) Denoting the π_i in step a by λ_i , we get new π_i by (5.1).

Steps a-d are repeated until the $|g_i|$, computed in step b, are sufficiently small, or until they show no more improvement. There is no proof of convergence for this method. In fact, the method presented here is unlikely to converge unless the starting values of $\pi_1, \pi_2, \ldots, \pi_M$ are very good, and even then there may be no convergence. This method may be used on the chemical equilibrium problem after the firstorder method has resulted in a reasonably good solution. If the π_i obtained from (3.10) in the final iteration of the first-order method are used to initiate the second-order method, the accuracy produced by the second-order method will generally be better than that which could be achieved by use of the first-order method only.

6. THE SECOND-ORDER CHEMICAL EQUILIBRIUM ALGORITHM

In order that the second-order linear-logarithmic method be set in the form of a chemical equilibrium problem, the same definitions as given in Sec. 4--i.e., Eqs. (4.1) through (4.5)--are used here. Since the second-order method is best used after the first-order method has been applied, the initial values of π_i for the second-order method must be specified. The first-order method gives a set of π'_i which are related to π_i by Eq. (4.6). The π_i computed by means of (4.6) are appropriate initial values for the secondorder method. Using these initial values for π_i , the secondorder chemical equilibrium algorithm is an iterative process for which each iteration consists of the following steps:

- 1) Using the current values for $(\pi_1, \pi_2, \dots, \pi_M)$, evaluate x_1, x_2, \dots, x_n by means of (3.5).
- 2) Calculate g_1, g_2, \dots, g_m by means of (5.2) and set $g_{m+1}, g_{m+2}, \dots, g_M$ equal to zero.
- 3) Compute $r_{i\ell}$ from (4.8) and solve (5.5) for $\Delta \lambda_1, \Delta \lambda_2, \dots, \Delta \lambda_M$.

4) Let

$$P = \max_{i=1}^{M} |\Delta\lambda_i| .$$

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If $P < \delta$, where δ is a small positive number such as 10^{-5} , we are done; otherwise, let $Q = \min\left(\frac{1}{P}, 1\right)$.

5) Replace π_i by $\pi_i + Q \Delta \lambda_i$ for i = 1, 2, ..., M. Steps 1-5 are repeated until the test at 4) is satisfied. P should decrease at every iteration; however, when the values for π_i get close to their optimal values, P may not become zero due to round-off error. In order to prevent an endless repetition of steps 1-5 due to the selection of too small a δ , we can test P against the value of P at the previous iteration. If this value has increased over the previous iteration, it can be assumed that this method has obtained as accurate a solution as possible, and we can terminate the iteration process. The reason for inserting the factor Q above is to prevent the π_i from varying too much on one iteration.

7. SUMMARY OF THE COMPUTATION PROCEDURE

The best method for starting the solution of the chemical equilibrium problem depends on whether an estimate for the solution vector is available. The projection method should be used when the problem being solved is a slight variation from a problem previously solved, and in this case, the values used for y_j in (2.9 - 2.12) should be the solution vector to the previous problem. Even when the estimate is no better than an intuitive guess, the projection method may still be used. The linear programming method, then, may be used as a back-up if the projection method produces a non-positive component. Of course, if no estimate is available, the linear programming method would be used immediately to provide an estimate.

The recommended procedure is, then, to use the firstorder method until either no further progress can be made with this method or until the amount of change becomes small from iteration to iteration, and then to use the second-order method. It has been found that, for reasonably large problems (say m = 30, n = 100), the point at which progress ceases in the first-order method usually occurs when the indicated corrections to the components

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of the solution vector average about one per cent of the components; that is, when (3.5) is accurate to about two significant digits. A switch to the second-order method at this point usually yields quite accurate results in two iterations of the second-order method. The second-order method usually satisfies (1.1) to an accuracy of about five significant digits on a machine that carries eight significant digits. This accuracy is typically about three orders of magnitude above what is usually obtained in experimental data.

To summarize, the typical procedure for solving a chemical equilibrium problem is the following:

1) If an estimate is available, use the projection method to obtain a feasible estimate.

2) If step 1 yields a strictly positive estimate, go to step 3, but if the projection method yields non-positive components, or if there was no initial estimate, then use the linear programming method to get an estimate.

3) Use the first-order method until one of the tests described in Section 4 is satisfied.

4) Use the second-order method as described in Section6.

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Appendix A

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A FORTRAN-IV PROGRAM FOR SOLVING THE CHEMICAL EQUILIBRIUM PROBLEM

GENERAL DESCRIPTION

The program described here is a set of FORTRAN-IV subroutines for solving chemical equilibrium problems. The calling sequence used is merely the statement:

CALL SOLVE

Communication of data into and out of the subroutines is accomplished by a block common statement:

COMMON/SLVE/IV(30),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121), 1 KL(26),NAM(25,2),A(55,121),PIE(65),V1(65),V2(65),V3(65), 2 V4(65),XMF(120),X1(121),X2(121),X3(121),XBAR(25),R(65,65)

The data that must be input before CALL SOLVE is executed consist of the following:

COMMON Location	Quantity
IV(1)	m ·
IV(2)	M (= m+p)
IV(3)	р
IV(4)	n
IV(6)	Number of the output unit.

COMMON Location	Quantity
IV(7)	<pre>Print flag: -1 = minimal amount of messages; 0 = one message per itera- tion step; +1 = all messages.</pre>
IV(9)	Maximum number of iterations to be allowed.
B(i)	$b_{i}, i = 1, 2, \dots, m.$
X(j)	<pre>y_j, j=1,2,,m, where y_j is the initial estimate of the solution. If no estimate is available, set X(J) = 0.</pre>

C(j) $c_{j}, j=1,2,...,n.$ A(i,j) $a_{ij}, i=1,2,...,m; j=1,2,...,n.$

In addition, all components in one compartment must have consecutive subscripts. That is, components $1, 2, 3, \ldots, k_1$ must be in compartment 1; components k_1+1 , k_1+2 , \ldots , k_2 must be in compartment 2; \ldots ; and components $k_{p-1}+1$, $k_{p-1}+2$, \ldots , k_p must be in compartment p. These k's are communicated to the subroutines by setting

$$KL(1) = 1$$

$$KL(2) = k_1 + 1$$

$$KL(3) = k_2 + 1$$

$$\vdots$$

$$KL(p) = k_{p-1} + 1$$

$$KL(p+1) = k_p + 1$$

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In other words, KL(k) is the number of the first component in compartment k, and KL(p+1) is equal to n+1.

The above are the only numbers that need be set in order that CALL SOLVE will solve the chemical equilibrium problem. However, in order that the program can write messages, in cases of infeasibility, etc., names for the rows, components, and compartments may be input:

COMMON Location	Quantity
NR(I,1), NR(I,2)	Two-word row name for row I.
KN(J)	One-word component name for
	component J.

NAM (K,1), NAM(K,2) Two-word compartment name for compartment K.

In addition, TOL(1) through TOL(5) are tolerances used by the program. If they are zero when the program is entered, they are set by the subroutines to nominal values. These values may also be set by the user of the subroutines, in which case the nominal values will not be set in the subroutines. These tolerances are the following:

Tolerance Value		Meaning
TOL(1)	0.01	€ in step 3 of the first-
		order method (see Sec. 4).

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	Nominal	and the second s
Tolerance	Value	Meaning
TOL(2)	10 ⁻⁵	δ in step 4 of the second- order method (see Sec. 6).
TOL(3)	10-12	Minimum value any x, is j allowed to have.
TOL(4)	10 ⁻⁶	Minimum starting value that any component will have is the lesser of TOL(4) and ¹ / ₂ y _{n+1} (see Sec. 2).
TOL(5)	10 ⁻⁸	Problem is assumed to be degenerate if any S _k becomes less than TOL(5).

With the above as input, the statement CALL SOLVE will cause an attempt to solve the chemical equilibrium problem. If, upon completion of this attempt, a solution is obtained, the cell

IV(10)

will contain a 1 and the following data will be in storage:

COMMON Location	Data
X(i)	x, i=1,2,,n (the solution).
XBAR(k)	$S_k, k=1,2,,p.$
PIE(i)	π _i , i=1,2,,m.
XMF(i)	$\hat{x}_{i}, i=1,2,,n.$

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If IV(10) is not 1, the subroutines have failed to solve the chemical equilibrium problem. The reason for this failure is written on output unit IV(6). In such a case, X(i) will contain the latest value of these quantities.

SUBROUTINES

There are nine subroutines in the set used for the solution of the chemical equilibrium problem. A brief description of these subroutines follows.

1. Subroutine SOLVE

SOLVE is the master subroutine, and is divided into four functional segments. Each segment calls other subroutines which do specific tasks. The four segments are:

- a) The projection and linear programming routines for obtaining the initial solution (lines 18-42).
- b) The first-order method (lines 43-122).
- c) The second-order method (lines 123-163).
- d) Output messages (lines 164-203).

2. Subroutine BAR

BAR calculates the S_{k} .

3. Subroutine BERROR

BERROR calculates

$$g_{i} = b_{i} - \sum_{j=1}^{N} a_{ij}x_{j}$$
 $i=1,2,...,M$

4. Subroutine DEL

DEL sets

$$w_{j} = \sum_{i=1}^{m} a_{ij}q_{i}$$
. $j=1,2,...,n$

5. Subroutine RCALC

RCALC calculates the r $_{i^{\ell}}$ array (4.8).

6. Subroutine CLOG

CLOG computes

$$\alpha_{j} = c_{j} + \log \hat{x}_{j}$$
, $j=1,2,...,n$

7. Subroutine LP

LP sets up the linear programming problems.

8. Subroutine SIMPLE

SIMPLE solves the linear programming problems. Information is communicated to this routine via a

calling sequence rather than by COMMON as in subroutines 1-7. The dimension of A in SIMPLE should agree with the dimension of A in the first seven subroutines, but all other dimensions are dummy statements.

9. Subroutine MATINV

MATINV solves simultaneous equations. As in SIMPLE, no COMMON is used. The dimension of A in MATINV should agree with that of R (not A) in SOLVE. All other dimensions are singly subscripted and are irrelevant as to magnitude.

* * *

Each of the first seven subroutines has a COMMON statement which should be the same in all seven. The dimensions of the variables in this COMMON statement may be set to the values for the largest problem to be solved. With m, M, p, and n as previously defined, these dimensions must be at least:

Symbol	Minimum Dimension
	2.0
IV	30
TOL	20
NR	(m,2)
В	m
KN	n
х	n+1
С	n+1
KL	p+1
NAM	(p,2)
Α	(m,n+1)
PIE	М
V1,V2,V3,V4	M
XMF	n
X1,X2,X3	n+1
XBAR	р
R	(M,M) .

A listing of these subroutines follows. This listing does not necessarily represent an actual program. The language used was that version of FORTRAN described in [6]. The machine used for the solution of chemical equilibrium problems was the IBM-7044, which uses a floating-point number with eight bits for the exponent and 28 bits for the sign and mantissa.

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LISTING

c

C

с

7

7

SUGROUTINE SOLVE	
COMMON/SLVE/IV(30), TOL(20), NR(55,2), B(55), KN(120), X(121), C	2(121),
1 KL(26),NAM(25,2),A(55,121),PIE(65),V1(65),V2(65),V3(65)	,
2 V4(65), XMF(120), X1(121), X2(121), X3(121), XBAR(25), R(65,6)	5)
INTEGER PF	
EGUIVALENCE (TOL(3), XMIN), (TOL(4), XSTART), (TOL(5), BARMIN)
EGUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N	NTOT),
1 = (1V(5) + NIT) + (1V(6) + NOT) + (1V(7) + PF) + (1V(8) + 1TFR) + (1V(9) + 1TFR)	TMAX).
$Z = (IV(1_{\circ}), IERROR), (IV(11), LASTCP), (IV(12), KF)$	
DIMENSION DX(1),ALPHA(1),TH(1),G(1)	
EQUIVALENCE (G,V1), (DX,X1), (ALPHA,X2), (TH,X3)	
$IF (TOL(1) \cdot LE \cdot 0 \cdot 0) = TOL(1) = 0 \cdot 61$	
$IF (TOL(2) \cdot LE \cdot G \cdot O) = TOL(2) = 1 \cdot E - 5$	-
$IF(XHIN \bullet LE \bullet G \bullet O) XMIN = 1 \bullet E - 12$	
IF (BARMIN.LE.O.O) BARMIN = 1.E-8	
IF (ITMAX.LE.U) ITMAX = 40	
DO 152 $J = 1$, NTOT	
$IF (X(J) \bullet LE \bullet C \bullet) GO TO 5$	
152 CONTINUE	
IF X IS STRICTLY POSITIVE, BEGIN PROJECTION	
CALL BAR(X,XBAR)	
2 CALL BERROR(ERR)	
CALL RCALC	
CALL MATINV(R, MEND, G, -1, V2, V3, V4, KE)	
IF (KE.NE.C) GO TO 5	
CALL DEL (DX,G)	
$DO_3 K = 1, NCUMP$	
KTA = KL(K)	
KTB = KL(K+1) - 1	
MK = M + K	
DC 4 J = KTA KTB	
X(J) = X(J) + (1 + DX(J) + G(MK))	
$IF (X(J) \bullet LE \bullet 0 \bullet) = GO = TO = 5$	
4 CONTINUE	
3 CONTINUE	
GO TO 7	
LINEAR PROGRAMMING ROUTINE	
5 CALL LP(KF;	
IF (KF+NE+U) GO TU 10006	
7 CALL BAR(X,XBAR)	
CALL CLOG(X, XBAR)	
$FE2 = 1 \cdot E + 2 \cup$	
FIRST ORDER METHOD LOOP	
DO 899 ITER=1,ITMAX	
CALL BERROR(ERR)	
DO 7110 I=1,MEND	
PIE(1) = 0.	
10 CONTINUE	
DO 7111 K = 1, NCOMP	÷
KTA = KL(K)	
KTd = KL(K+1) - 1	
MK = M + K	
DO 7112 $J = KTA$, KTB	
AX = ALPHA(J) + X(J)	
PIE(MK) = PIE(MK) + AX	
DO 7113 I = 1,M	
PIE(I) = PIE(I) + AX + A(I,J)	
13 CONTINUE	
12 CONTINUE	
11 CONTINUE	
en e	

	DO 7114 I = 1+M PIE(1) = G(1) + PIE(1)	S0C61 50062
*****		50063
7114	CONTINUE	50064
	CALL RCALC CALL MATINV(R,MEND+PIE,-1,V2,V3,V4,KE)	50065
	IF(KE.NE.0) GO TO 10003	50066
	$DMAX = 1 \cdot \hat{c} + 20$	30067
	CALL DEL(TH,PIE)	50068
7105	GNORM=0.	50069
1105	TDA = 0.	50070
	FE = 0.	50071
	D0 7104 K=1,NCOMP	SCG72
	MK = M + K	50073
	KTA = KL(K)	50074
	KTb = KL(K+1) - 1	50075
	DO 7103 J = KTA, KTB	S0076
	$TH(J) \neq TH(J) + PIE(MK) - ALPHA(J)$	S0077
	GNORM = GNORM + TH(J) **2	S0078
	(L)X * (L)HT = (L)HT	S00 79
	TDA = TDA + TH(J) * ALPHA(J)	SCC80
	IF $(X(J) \cdot LT - DMAX * TH(J)) DMAX = -X(J)/TH(J)$	S0081
	FE = FE + X(J) + ALPHA(J)	S0082
7103	CONTINUE	S0083
7104	CONTINUE	500841
	EPS= SORT (GNORM/FLOAT (NTUT))	50085
	DFE = FE - FE2	S0086
	FE2 = FE	S0087
	IF (ITER.EQ.1) GO TO 7120	50088
	ITR = ITER - 1	.50089
	IF(PF.GE.U) WRITE(NOT,799) ITR, DFE,OPTL,EPS	S0090
7120	OPTL =AMIN1 (1	SC(91
	IF(PF.GT.0)WRITE(NOT,8241) DMAX;OPTL;TDA;ERR	50092
	IF (EPS+LE+TOL(1)) GO TO 8269	S0093
826	IF (TDA.GE.O.) GO TO 8267	50094
8260	DO 8265 II =1,54	S0095
	DO 8301 J = 1.N	50096
	DX(J) = AMAXI(X(J) + OPTL*TH(J) + XMIN)	50097
8301	CONTINUE	S0098 ·
•	CALL BAR(DX,XBAR)	50099
	CALL CLOG(DX,XBAR)	50100
	TDA = J.	30101
	DO 8266 $J = 1$,NTOT	. 50102
	TDA = TDA + TH(J)*ALPHA(J)	S0103
8266	CONTINUE	S0104
	IF (PF.GT.J)WRITE (NOT, 8262) II, OPTL, TDA	S0105
	IF (TDA+LT+0+) GO TO 828	S0106
8264	OPTL = OPTL /1.4142	S0107
8265	CONTINUE	50108
	CALL BAR(X,XBAR)	S0109 S0110
	GO TO 8271	
828	DO 8281 J =1.NTOT	S0111 S0112
	X(J) = DX(J)	50112
8281		50113
		50114
	DO 8231 J=1 + N	S0115 S0116
	FE = FE + ALPHA(J) * X(J)	S0110 S0117
8231	CONTINUE	30117
8288	CALL SSWTCH(5,LABEL) IF (LABEL.NE.2) GO TO 10004	50110
800	CONTINUE	50120
077	CONTINUE	

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C EN	ID OF FIRST ORDER METHOD LOOP	S0121 -
6000	0.11ER1 = 11ER + 1	50122
0000	$PMAX = 1 \cdot E + 2 \cup$	S0123
	$PMAX1 = 1 \cdot E + 21$	50124
C SE	COND ORDER KETHOD LOOP	50125
	DO 6002 ITER = ITERI,ITMAX	50126
	CALL DEL(DX,PIE)	50127
	DO = 6003 K = 1 NCOMP	S0128
	MTA = KL(K)	50129
	MTB = KL(K+1) - 1	50130
	$DO \ 601 \cup J = MTA, MTB$	50131
	XMF(J) = EXP (DX(J) - C(J))	50132
	X(J) = XMF(J) * XBAR(K)	50133
6010		S0134
0	IF (XBAR(K).LE.BARMIN) GO TO 10005	50135
6003		50136
0000	IF (PMAX.LE.TOL(2).OR.(PMAX.GE.PMAX1.AND.PMAX.GE.PMAX2))	50137
	1 GO TO 10001	50138
	CALL BERROR(ERR)	50139
6006		50140
0000	CALL MATINV(R, MEND, G, -1 , $V2$, $V3$, $V4$, KE)	S0141
	$IF(KE \cdot NE \cdot U) = GO = TO = 10003$	50142
	PMAX2 = PMAX1	50143
	PMAX1 = PMAX	S0144
	PMAX = 0.	S0145 ·
	DO 6C04 I = 1, MEND	50146
	PMAX =AMAX1 (PMAX, ABS (G(I)))	50147
6004	CONTINUE	S0148
8004		50149
	IF (PMAX.EQ.0.0) GO TO 10001	S0150
	ZM =AMIN1 (1./PMAX,1.)	-S0151
	DO 6005 I = 1,M	50152
1000	PIE(I) = PIE(I) + ZM + G(I)	S0153 .
6005	CONTINUE	S0154
	DC = 6C11 K = 1, NCOHP	S0155
	MK = M+K	SO156
	XBAR(K) = XBAR(K) * EXP (ZM * G(MK))	S0157
6011	CONTINUE	50158
	IF (PF.GE.U) WRITE(NOT,6099) ITER, PMAX, ERR	S0159
	CALL SSWTCH(5, LABEL)	50160
10 D	IF (LABEL.NE.2) GO TO 10004	Ş0161
	CONTINUE	50162
	D OF SECOND ORDER METHOD LOOP	50163
10002	IERROR = 2	S0164
	WRITE(NOT, 20002)	50165
20002	FORMAT(27H ITERAION LIMIT EXCEEDED)	S0166
	ITER = ITMAX	S0167
10002	GO TO 10000	S0168
10003		30169
700.2	WRITE(NOT,20003) KE	50170
20003	FORMAT(21H R MATRIX HAS NULLITY, 13)	50171
1	GO TO 10000 15000 + A	50172
10004	IERROR = 4	50173
260.00	WRITE(NOT, 2004)	50174
1 1	FORMAT(56H SOLVE ROUTINE TERMINATED BECAUSE SENSE SWITCH 5 IS DOWN	S0175
	GO TO 10000	50176
10005	IERROR = 5	S0177
	WRITE(NOT, 20005) NAM(K, 1), NAM(K, 2)	SU178
20005	FORMAT(13H COMPARTMENT +2A6+10H TOO SMALL)	50179
	CONTRACTOR SOUTHINGTON FERENDER OF SPALE	50180

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• 🤺		
•	GO TO 10000	S0181 S0182
	10006 [ERROR = 6	50183
	60 TC 10000	50184
	1001 IERROR + 1	50185
	10000 RETURN	50186
	8241 FORMAT(15H LAMODA MAX=1PE12+4+13H+ OPT LAMBDA=E10+3+6H+ TDA	
	1.5,164, MAX ROW ERRUR=E12.5)	50188
	8267 1F 9F+GE+C) KRITE (NOT+8268) ITER	50189
	8268 ORMATIICH ITERATION, 14, 30H POSILIVE IDA, GO TO METHOD 2)	S0190
	GO TO 6000	S0191
-	8269 IF (PF+GE+G) WRITE (NOT+8270) ITER	50192
	8270 FORMAT(10H ITERATION, 14, 42H AV THETA LESS THAN TOL(1), GO TO N	ETHO 50193
	1D 2)	S0194
	GO TO 6000	50195
	8271 IF (PF.GE.O) WRITE (NOT.8272) ITER	
	8272 FORMATIICH ITERATION, 14, 36H STEP SIZE TOO SMALL, GO TO METHOD	50196
. *	GO TO 6000	
		\$0198
•	8262 FORMAT(1-X, 4HSTEP,12, 9H LAMBDA=1PE10.3,6H, TDA=E15.8)	S0199
	799 FORMATCION ITERATION, 14, 24H CHANGE IN FREE ENERGY=1PE15.8,1	.2H 50200
	ISTEP SIZE=E15.8,10H AV THETA=E12.5)	S0201
	6099 FORMAT(10H ITERATION, 14, 19H MAX CHANGE IN PIE=1PE15, 8, 15H MAX	ROW 50202
	1ERROR=E15.8	S0203
	END	50204

		W0001
	SUBROUTINE BAR(W,WBAR) COMMON/SLVE/IV(30),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121),	w0002
	COMMON/SLVE/IV(30), TOLT20), NA(55,27), NA(12,1), NA(12,1), NA(12,1), NA(25,2), A(55,121), PIE(65), V1(65), V2(65), V3(65), A(55,121), PIE(65), V1(65), V1(65), V3(65), V3(65)	w0003
	V4(65) * XMF(120) * X1(121) * X2(121) * X3(121) * XBAR(25) * R(65,65)	W0004
i	EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,NIO1),	W0005
	EQUIVALENCE (IV(1), M), (IV(2), (IV(8), IIER), (IV(9), ITMAX), 1 (IV(5), NIT), (IV(6), NOT), (IV(7), PF), (IV(8), IIER), (IV(9), ITMAX),	WC006
	2 (IV(10), IERROR), (IV(11), LASTCP), (IV(12), KE)	WU007
-	DIMENSION W(1), WBAR(1)	W0008
~		W0009
'	DO 701 K = $1 + NCOMP$	w0010
	$\begin{array}{l} KTA = KL(K) \\ KTB = KL(K+1) - 1 \end{array}$	W0011
	KIB = KL(K+1) - 1 WBAR(K) = 0.	W0012
	DO 702 J = KTA KTB	W0013
	WBAR(K) = WBAR(K) + W(J)	40014
. .		W0015
2	CONTINUE	#0016
1	CONTINUE	W0017

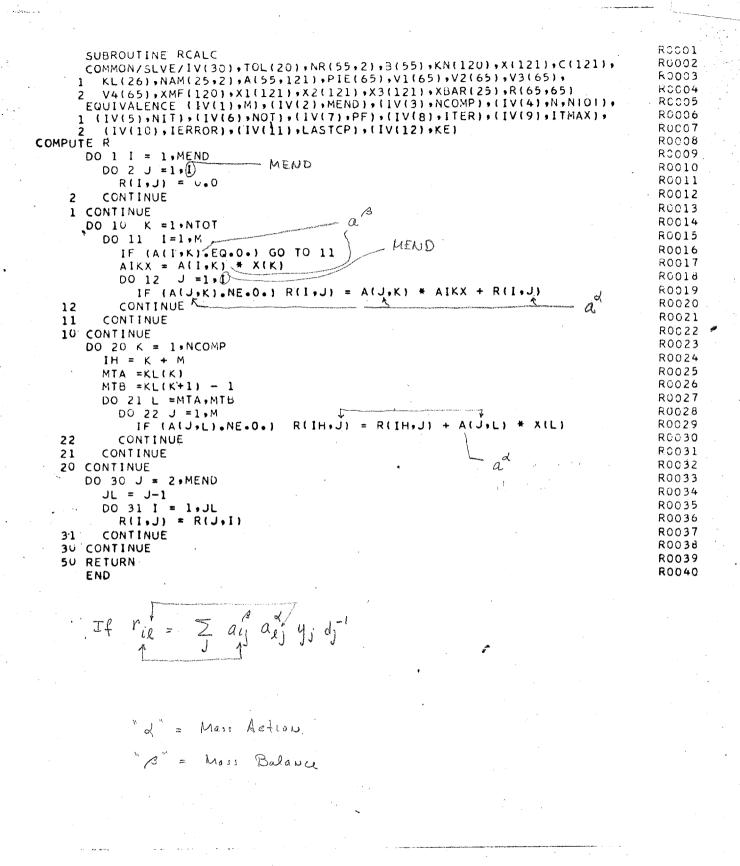
702 701 END

	SUBROUTINE BERROR(BRAX)	60001
. •	COMMON/SLVE/IV(3C),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121),	60002
1.50	1 KL(26), NAM(25,2), A(55,121), PIE(65), V1(65), V2(65), V3(65),	60003
	2 V4(65), XMF(120), X1(121), X2(121), X3(121), XBAR(25), R(65,65)	60004
	EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,NTOT),	B0005 ·
	1 (IV(5),NIT),(IV(6),NOT),(IV(7),PF),(IV(8),I)ER),(IV(9),I)MAX);	60006
5 4	2 (IV(13), IERROR), (IV(11), LASICP), (IV(12), KE)	60007
•	DIMENSION G(1)	80008
	EQUIVALENCE (G,V1)	P0003
	DO $101 I = 1.44$,	60010
	ZT = 0.	86011
	$DO \ 102 \ J = 1, N$	B0012
· ·	$IF(A(1,J) \bullet NL \bullet \dot{U} \bullet) ZT = ZT - X(J) + A(1,J)$	BC013
102	CONTINUE	30014
	G(I) = ZT + B(I)	B0015
101	CONTINUE	BGC16
•	$DO 11 \cup K = 1 \cdot NCOMP$	80017
	ZT = 0	80018
	MTA = KL(K)	R0018 -
	MTB = KL(K+1) - 1	6002C
	DO 111 J = MTA, MTB	80021 🌌
	ZT = ZT + X(J)	80022
111		B0023
	MK = M + K	50024
	G(HK) = XBAR(K) - ZT	B0025
110	CONTINUE	BC026
	BMAX = C.	B0027
	DO 120 I = 1.MEND	B0028
	IF $(ABS(G(1)) \cdot GT \cdot ABS(BMAX)) \in BMAX = G(1)$	B0029
120	CONTINUE	B0C30
	RETURN	B0031
	END	80032

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	SUBROUTINE DEL(W, Q)	D0001 ;
	COMMON/SLVE/IV(30), TOL(20), NR(55,2), B(55), KN(120), X(121), C(121), KL(26), NAM(25, 7), A(55,	D0002 🗋
•	1 KL(26), NAM(25+2), A(55,121), PIC(65), V1(65), V2(65), V3(65),	D0003 .
	2 V4(65),XMF(12J),X1(121),X2(121),X3(121),XBAR(25),R(65,65)	D0004
•	EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,NIO)),	00005
	1 (IV(5),NIT),(IV(6),NOT),(IV(7),PF),(IV(8),IER),(IV(9),IMAX),	D0006
	2 (IV(1)), IERROR), (IV(11), LASTCP), (IV(12), KE)	D0007
	DIMENSION W(1),O(1)	DOCOS
	$DO_{2C} J = 1 N$	D0009
		00010
	DO 10 I = $1,M$	D0011
	$1F(A(1 \bullet J) \bullet NE \bullet O \bullet) WW = WW + A(1 \bullet J) + Q(1)$	D0012
10	CONTINUE	
	W(J) = WW	D0C13
20	CONTINUE	D0014
	RETURN	D0015
	END	D0016
		D0017



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SUBROUTINE CLOG(W,WBAR)	C0001
COMMON/SLVE/IV(30),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121),	C0002
1 KL(26),NAM(25,2),A(55,121),PIE(65),V1(65),V2(65),V3(65),	°C0003
2 V4(65),XMF(120),X1(121),X2(121),X3(121),X3AR(25),R(65,65)	C0004
EQUIVALENCE (IV(1),M),(IV(2),MEND),(IV(3),NCOMP),(IV(4),N,NTOT),	C0C05
1 (IV(5),NIT),(IV(6),NOT),(IV(7),PF),(IV(8),ITER),(IV(9),ITMAX),	C0006
2 (IV(10), IERROR), (IV(11), LASTCP), (IV(12), KE)	C0007
DIMENSION W(1), WOAR(1), ALPHA(1)	C0008
EQUIVALENCE (X2,ALPHA)	C0009
$DO 1 K = 1 \cdot NCOMP$	C0010
KLA = KL(K)	C0C11
KLB = KL(K+1)-1	C0012
DO 2 J = KLA, KLB	C0013
ALPHA(J) = C(J)	C0014
XXX = W(J)/WBAR(K)	C0015
IF(XXX.GT.0.0) ALPHA(J) = $\zeta(J)$ +ALCG(XXX)	C0016
2 CONTINUE	C0017
1 CONTINUE	CC018
RETURN	C0019
FND	C0020

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	SUBROUTINE LP (MON) COMMUN/SEVE/IV(30),TOL(20),NR(55,2),B(55),KN(120),X(121),C(121),	L0032
	COMMON/SEVE/IV(30), TOL(20), NR(53,27,3(5), NR(120), NR(1	L0003
	<pre>1 KL(26),NAM(25)21,A(55)121,F12(05)(01(05))22(05),R(65)65) 2 V4(65),XMF(120),X1(121),X2(121),X3(121),X0AR(25),R(65)65)</pre>	L0004
		L0005
	INTEGER PF EQUIVALENCE (TOL(3),XMIN),(TOL(4),XSTAPT),(TOL(5),BARMIN)	L0006
	EQUIVALENCE (IV(1), H), (IV(2), HEND), (IV(3), NCOMP), (IV(4), N, NTOT),	LCC07
	1 (IV(5),NIT),(IV(6),NOT),(IV(7),PF),(IV(8),ITER),(IV(9),ITMAX),	LCOOB
	1 (IV(5)+NIT), (IV(6)+NOT), (IV(7), PF, (IV(8)+ICR, FF, CR, FF, FF, CR, FF, FF, FF, FF, FF, FF, FF, FF, FF, F	L0009
	2 (IV(IO), IEROR), (IV(II), IEROR),	L0010
	DIMENSION XX(1), KOUT(7), CC(1), P(1)	L0011
	EQUIVALENCE(CC,XMF),(XX,X2),(P,V1)	L0012
	MON= U	L0013
	IF (XSTART.LE.0.0) XSTART = $1 \cdot E - 6$	L0014
	$DO \ 1C \ I = 1 M$	L0015
	P(I) = B(I)	L0016
	A(1,NTOT+1) = 0.0	L0017
	$DO 15 J = 1 \cdot NTOT$ $A(I,NTOT+1) = A(I,NTOT+1) + A(I,J)$	LC018
		LC019
	15 CONTINUE	L0020
	10 CONTINUE $DO 1 J = 1 , NTOT$	L0021
	$CC(J) = C_0 O$	L0022
	1 CONTINUE	LUC23
	$\frac{1}{CC(N+1)} = -1 \cdot 0$	L0024
~		L0025
С	CALL SIMPLE(U,M,N+1,A,P,CC,KOUT,XX,PIE,V2,V3,V4,X3,R)	L0026
	ZT = XX(N+1)	L0027
	IF (PF.GE.C) WRITE (NOT, 106) KOUT(2), ZT, KOUT(1)	L0028
	106 FORMAT(12HOSIMPLEX 0,14,29H ITERATIONS, MAX MIN ELEMENT=1PE15.8,	L0029
	1 12H, CONDITION , 13)	L0030
	ZZT = AMIN1(ZT/2.09 XSTART)	L0031
	DO 104 I = 1 M	L0032
	$P(I) = P(I) - ZZT * A(I \cdot N + 1)$	L0033
	104 CONTINUE	L0034
	200 DO 201. J = 1, NTOT	L0035
	X(J) = XX(J)	L0036
	$XMF(J) = 1 \cdot J$	L0037
	2C1 CONTINUE	LC038
	IF (ZT.LE.O.OR.KOUT(1).NE.C) GO TO 40	L0039
с		L0040
-	FR2=1+E+20	L0041
	DO 301 NN = 1, NCOMP	L0042
	DO 302 J = 1, NTOT	L0043
	CC(J) = C(J) + XMF(J) - 1.0	10044
	302 CONTINUE	L0C45
4	$FN = FIOAT(NN) - I_AG$	L0046
	CALL SIMPLE(1,M,N ,A,P,CC,KOUT,XX,PIE,V2,V3,V4,X3,R)	L0047
	IF (KOUT(1).NE.0) GO TO 50	L0048
	300 DO 303 J = 1,NTOT	L0049
	(L)XX = (L)X	L0050
	X(J) = (FN*X1(J) + X(J)) / (FN + 1.0)	·· L0051
	X1(J) = X(J)	L0052
	3U3 CONTINUE	L0053
	CALL BAR(X, XBAR)	L0054
	K = 1	L0055 L0056
	FR = 0.0	L0056
	DO 310 $J = 1.N$	L0058
	IF $(J \cdot GE \cdot KL(K+1))$ $K = K + 1$	L0059
	IF $(J \cdot EU \cdot KL(K) \cdot AND \cdot XBAR(K) \cdot GT \cdot C \cdot C) FR = FR - XBAR(K) * ALOG(XBAR(K))$	L0060
	$IF \{X(J), GT, 0, 0\} FR = FR + X(J) * (ALOG(X(J)) + C(J))$	

Sec. 1

 $XMF(J) = U_{\bullet}$ LC061 IF ($XBAR(K) \cdot NE \cdot 0 \cdot) XMF(J) = X(J) / XBAR(K)$ L0062 CONTINUE L0063 310 IF (PF.GE.O) WRITE(NOT.305) NN.KOUT(2),FR L0064 305 FORMAT(8H_SIMPLEX, I3, 1H, 14, 12H ITERATIONS , 8H FR ENG=1PE15.8) L0065 IF (FR.GE.FR2) GO TO'399 L0066 FR2 = FRL0067 301 CONTINUE L0068 399 DO 400 J = 1.N L0069 X(J) = X(J) + ZZTL0070 400 CONTINUE L0071 RETURN L0072 40 IF (KOUT(1).GT.1) GO TO 50 L0073 WRITE (NOT,41) L0074 41 FORMAT(72HOTHIS PROBLEM IS INFEASIBLE. THE FOLLOWING LINEAR COMBI L0075 INATION OF ROWS, /1X) L0076 DO 140 I =1+M L0077 IF (PIE(I) • NE • 0 •) WRITE(NOT • 141) PIE(I) • NR(I • 1) • NR(I • 2) L0078 FORMAT(10X,3H+ (,F15.8,5H) * ,2A6) 141 L0079 140 CONTINUE L0080 WRITE (NOT,142) L0081 142 FORMAT(48H0 LEADS TO THE FOLLOWING INFEASIBLE EQUATION, /1X) L0082 DO 150 K =1+NCOMP L0083 MTA = KL(K)L0084 MTB = KL(K+1) - 1L0085 DO 151 J = MTA, MTB L0086 D = 0. L0087 DO 152 I =1.M L0088 $D = PIE(I) * A(I_{J}) + D$ L0089 152 CONTINUE L0090 IF (D.NE.U.) WRITE (NOT.143) D.KN(J), NAM(K.1), NAM(K.2) L0091 143 FORMAT(10X,3H+ (,F15.8,5H) * ,A6,4H IN ,2A6) L0092 151 CONTINUE L0093 150 CONTINUE L0094 D = 0. LCC95 DO 160 I =1.M L0096 D = PIE(I)*B(I) + DL0097 160 CONTINUE L0098 WRITE (NOT, 144) D L0099 144 FORMAT(1H0,15X, 7H+ 0.0 =,F15.8) L0100 70 MON = 1L0101 RETURN L0102 50 IF (KOUT(1) . NE.2) GO TO 60 L0103 JT = KOUT(7) L0104 DO 51 K = 1, NCOMP L0105 IF (JT.GE.KL(K)) GO TO 52 L0106 51 CONTINUE L0107 52 WRITE (NOT, 952) KN(JT), NAM(K, 1), NAM(K, 2) L0108 952 FORMAT(14H THE VARIABLE , A6, 4H IN , 2A6, 33H IS UNBOUNDED AND MUST B L0109 1E REMOVED) L0110 60 TO 70 L0111 60 WRITE (NOT, 960) L0112 960 FORMAT(60H SIMPLEX ROUTINE HAS FAILED DUE TO EXCESSIVE ROUND-OFF E L0113 1RROR) GO TO 70 L0114 L0115 END L0116

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Calling Sequence for Simplex Subroutine

The simplex subroutine, SIMPLE, may be used to solve a general linear programming problem of the form: Minimize

$$\sum_{j=1}^{n} c_{j} x_{j}$$
(1)

subject to

$$\sum_{j=1}^{n} a_{ij} x_{j} = b_{i} . \qquad i=1,2,3,\ldots,m \qquad (2)$$

. 1917 -

The a_{ij} is stored in a two-dimensional array, A, with a_{ij} in cell A(i,j); C_j is stored in a one-dimensional array, C, with C_j in cell C(j); and b_i is stored in a onedimensional array, B, with b_i in cell B(i).

The calling sequence is

CALL SIMPLE(II, M, N, A, B, C, KO, X, P, JH, XX, Y, PE, E)

where

A, B, C Are as above;

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KO = A subscripted variable of

dimension 7;

X = A subscripted variable of dimension n or more;

P, JH, XX, Y, and PE = Subscripted variables of dimension m or more; and E = A subscripted variable of dimension m² or more.

Upon exiting from the subroutine,

X(1), X(2),, X(n)	Contains x_1, x_2, \dots, x_n (the solution);
P(1),P(2),,P(m)	Contains the shadow prices;
KO(1)	Contains an 0 if the problem was
	feasible, 1 if the problem was
•	infeasible, 2 if the problem had
	an infinite solution, and 3, 4, or
	5 if the algorithm did not terminate;
KO(2)	The number of iterations taken;
KO(3)	The number of pivots performed since
	the last inversion;
KO(4)	The number of inversions performed;
KO(5)	The number of pivot steps performed;

- KO(6) A logical variable that is "true" if and only if the problem was feasible; and
- KO(7) Contains, if the problem had an infinite solution, the number of the variable that was infinite.

The dimension of A (line X0009) must agree (at least in the first subscript) with the dimension of A in the calling program. The other dimensions need not agree with those of the calling program.

If an initial basis is available, this basis may be communicated to the subroutine by letting

and the other quantities remain as above.

This subroutine differs from other linear programming routines in several respects. If the restraints (2) are linearly dependent, the problem is considered to be infeasible. This is the case because the chemical equilibrium problem cannot be solved if the restraints are dependent. In addition, this subroutine was written to be as scale-free

```
AUTOMATIC SIMPLEX
 C
                             REDUNDANT EQUATIONS CAUSE INFEASIBILITY
                                                                                x0001
       SUBROUTINE SIMPLELINFLAG, MX, NN, A, B, C, KOUT, KB, P, JH, X, Y, PE, E)
                                                                                X0002
       DIMENSION
                            B(1)+C(1)+KOUT(7)+JH(1)+X(1)+P(1)+Y(1)+
                                                                                X0003
      1
         KB(1);E(1);PE(1);KO(7)
                                                                                X0004
       EQUIVALENCE
                      (K+K0[,1))+(ITER+K0(2))+(INVC+K0(3))+
                                                                                X0005
      2
         (NUMVR, KO(4)), (NUMPV, KO(5)), (FEAS, KO(6)), (JT, KO(7))
                                                                                X0006
      EGUIVALENCE (XX,LL)
                                                                                X0007
C THE FOLLOWING DIMENSION SHOULD BE THE SAME HERE AS IT IS IN CALLER.
                                                                                X0008
      DIMENSION A(55,121)
                                                                                X0009
       LOGICAL FEASIVER.NEG.TRIG.KU.ABSC
                                                                                X0010
С
                                                                                X0011
C .
                           MOVE INPUTS ....
                                              ZERO OUTPUTS
                                                                                X0012
      DO 1341 1 = 1+7
                                                                                X0013
        KO(1) = 0
                                                                                X0014
 1341 CONTINUE
                                                                                X0015
      M = MX
                                                                                X0016
      N = NN
                                                                                X0017
      TEXP
                .5**16
            *
                                                                                X0018
                4*M + 10
      NCUT
            .
                                                                                X0019
      NVER
            = M/2
                     + 5
                                                                                X0020 ...
      M2 = M*+2
                                                                                X0021
      IF
          (INFLAG.NE.0) GO TO 1400
                                                                                X0022
   INEW!
             START PHASE ONE WITH SINGLETON BASIS
                                                                                X0023
     -DO 14-2 J = 1+N
                                                                                X0024
       ,KB(J) = Ŭ
                                                                                X0025
        KQ = .FALSE.
                                                                                X0026
        DO 1403 I = 1.M
                                                                                X0027
          IF (A(I+J).EQ.0.0) GC TO 1403
                                                                                X0028
          IF (KQ.OR.A(1.J).LT.0.0) GO TO 1402
                                                                                X0029
          KQ = .TRUE.
                                                                                X0030
 1403
        CONTINUE
                                                                                X0031
        K8(J) = 1
                                                                                X0032
 14-2 CONTINUE
                                                                                X0033
 1400 IF (INFLAG.GT.1 )
                          GO TO 1320
                                                                                X0034
     DO 1401 I =1.M
                                                                               X0035
        JH(1) = -1
                                                                               X0036
 1401 CONTINUE
                                                                               X0037
C* IVERI
            CREATE INVERSE FROM IKB! AND IJH!
                                                                               X0038
 1320 VER = .TRUE.
                                                                               XC039
 1121 INVC = 0
                                                                               X0040
                 NUMVR +1
 1122 NUMVR
              .
                                                                               X0041
      DO 11-1 1 # 1+M2
                                                                               X0042
        E(1) = 0.0
                                                                               X0043
 1101 CONTINUE
                                                                               X0044
      MM = 1
                                                                               X0045
      DO 1113 I # 1,M
                                                                               X0046
       . E(MM) = 1.0
                                                                               X0047
        PE(1) =
                  0.0
                                                                               X0048
        X(1) = B(1)
                                                                               X0049
        IF (JH(I) +NE+0) JH(I) =
                                                                               X0050
        MM = MM + M + 1
                                                                               X0051
1113 CONTINUE
                                                                               X0052
                  FORM INVERSE
                                                                               X0053
      DO 1102 JT # 1+N
                                                                               X0054
        IF (KB(JT)+EQ+0)
                          GO TO 1102
                                                                               X0055
        GO TO 600
                                                                               X0056
 600
        CALL JMY
                                                                               X0057
                         CHOOSE PIVOT
                                                                               X0058
1114
        TY = 0.0
                                                                               X0059
        DO 1104 1 = 1.M
                                                                               X0C60
```

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IF (JH(1).NE.-1) GO TO 1104 X0061 IF (ABS(Y(1)).LE.TY) GO TO 1104 X0062 IR = IX0063 TY = ABS(Y(I))X0064 CONTINUE 1104 X0065 + KBIJTI = 0 X0066 С TEST PIVOT X0067 GO TO 1102 PIVOT IF (TY.LE.TPIV) X0068 Ċ X0069 JH(IR) = JTX0070 KB(JT) = IRXU071 GO TO 900 X0072 C 900 CALL PIV X0073 1102 CONTINUE X0074 C RESET ARTIFICIALS X0075 DO 1109 I = 1.M X0076 $IF (JH(I) \cdot EQ \cdot -1) JH(I) = 0$ X0077 1109 CONTINUE X0078 120J VER = .FALSE. X0079 · C PERFORM ONE ITERATION X0080 C# IXCK! DETERMINE FEASIBILITY X0081 FEAS= .TRUE. X0082 NEG = .FALSE. X0083 DO 12-1 I = 1,M IF (X(I).LT.0.0) GO TO 1250 X0084 X0085 IF (JH(I).EQ.0) FEAS * .FALSE. X0086 1201 CONTINUE X0087 C+ GET GET APPLICABLE PRICES X0088 IF (.NOT.FEAS) ... GO TO 501 X0089 PRIMAL PRICES X0090 DO 503 I = 1.M X0091 - 4 P(1) = PE(1) 35 X0092 503 CONTINUE X0093 ABSC = .FALSE. X0094 .GO TO 599 X0095 COMPOSITE PRICES X0096 1250 FEAS = .FALSE. X0097 NEG = •TRUE• 501 DO 504 J = 1, M X0098 X0099 P(J) = 0. X0100 SUA CONTINUE X0101 ABSC = •TRUE• DO 505 1 = 1,M X0102 X0103 • MM = I-X0104 IF (X(1)+GE+0+0) GO TO 507 X0105 ABSC = .FALSE. X0106 DO 508 J = 1.M X0107 1-4 IV P(J) = P(J) + E(MM)X0108 MM = MM + M X0109 508 CONTINUE X0110 GO TO 505 X0111 507 IF (JH(1) . NE.0) GO TO 505 X0112 IF (X(I) .NE.O.) ABSC = ... FALSE. X0113 DO 510 J = 1+M X0114 P(J) = P(J) - E(MM)X0115 MM = MM + MX0116 510 CONTINUE X0117 505 CONTINUE X0118 SC# MINI FIND MINIMUM REDUCED COST X0119 599 JT # 0 1. A.L. X0120

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```
· BB = 0.0
                                                                             X0121
         DO 701 J =1+N
                                                                             X0122
   C
                                SKIP COLUMNS IN BASIS
                                                                             X0123
           IF (KB(J).NE.0)
                             GO TO 701
                                                                             X0124
           DT = 0.0
                               4
                                                                             X0125
           DO 303 I = 1,M
                                                                             X0126
             IF (A(1+J).NE.0.0) DT = DT + P(1) + A(1+J) .
                                                                             X0127
           CONTINUE
     303
                                                                             X0128
           IF (FEAS) DT . DT + C(J)
                                                                             X0129
              (ABSC) DT = - ABS(DT)
           1F
                                                                             X0130
           IF (DT.GE.BB) GO TO 701
                                                                             X0131
           88 * DT
                                                                             X0132
         L = TL *
                                                                             X0133
     701 CONTINUE
                                                                             X0134
 S C
     TEST FOR NO PIVOT COLUMN
                                                                             X0135
        IF (JT.LE.0) GO TO 203
                                                                            X0136
3 Å. C
      TEST FOR ITERATION LIMIT EXCEEDED
                                                                            X0137
        IF (ITER.GE.NCUT) GO TO 160
X0138
        ITER = ITER + 1
                                                                            X0139
   C+ JMY - MULTIPLY INVERSE TIMES AL., JTI
                                                                            X0140
    600 DO 610 I= 1+M
Y(I) = 0.0
                                       X0141
                                                                            X0142
  610 CONTINUE
                                                                            X0143
 X0144
        |COST = C(JT)|
                                                                            X0145
        00 605 I= 1.M
                                                                            X0146
          AIJT = A(I)JT)
                                                                 · · · ·
                                                                            X0147
          IF (AIJT.EQ.0.) GO TO 602
          COST = COST + AIJT + PE(I)
DO 606 J = 1+M
                                                                            X0148
                                                                            X0149
                                                                            X0150
            LL = LL + 1
                                                                            X0151
            Y(J) = Y(J) + AIJT + E(LL)
                                                                            X0152
    606 ..
          CONTINUE
                                                                       · · · ·
                                                                            X0153
          GO TO 605
                                                                            X0154
                                                                  • •
        : LL = LL + M
    602
                                                                            X0155
   605 CONTINUE
1
                                                                            X0156
C
           COMPUTE PIVOT TOLERANCE
                                                                            X0157
                                                                        . .
        YMAX = 0.0
                                                                            X0158
        DO 620 I = 1.M
                                                                            X0159
          YMAX = AMAX11 ABS(Y(1)) + YMAX )
                                                                            X0160
    620 CONTINUE
                                                                            X0161
                YMAX * TEXP
        TPIV =
                                                                            X0162
  С
              RETURN TO INVERSION ROUTINE. IF INVERTING
                                                                            X0163
5
        IF (VER) GO TO 1114
                                                                            X0164
          COST TOLERANCE CONTROL
  C
                                                                           X0165
        IF (TRIG.AND.BB.GE.-TPIV) GO TO 203
                                                                            X0166
        TRIG = .FALSE.
                                                                           X0167
        IF (BB+GE+-TPIV) TRIG = +TRUE+
                                                                           X0168
                                                         C# ROW!
            SELECT PIVOT ROW
                                                                           X0169
C AMONG EQS. WITH X=0. FIND MAXIMUM Y AMONG ARTIFICIALS, OR. IF NONE.
                                                                           X0170
C GET MAX POSITIVE YII) AMONG REALS.
                                                            No
                                       5.
                                            X0171
 1000 IR = 0
                                                                           X0172
        AA # 0.0
                                                                           X0173
       KQ = +FALSE+
DO 1050 I =1+M
                                                                           X0174
                                                                           X0175
         IF (X(I).NE.0.0.OR.Y(I).LE.TPIV) GO TO 1050
                                                                           X0176
                                      [ IF [ JH(1) + EQ.0) GO TO 1044
                                                                           X0177
         IF IKOI GO TO 1050
                                                                           X0178
         IF (Y(1).LE.AA) GO TO 1050
   1045
                                                                           X0179
         GO TO 1047
                                                                           X0180
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IF (KQ) GO TO 1045 X0181 1044 X0182 KQ = .TRUE. X0183 AA = Y(I)1047 X0184 IR = 1 X0185 1050 CONTINUE X0186 IF (IR.NE.O) GO TO 1099 X0187 1001 AA = 1.0E+20 FIND MIN. PIVOT AMONG POSITIVE EQUATIONS X0188 DO 1010 I = 1+M X0189 1F (Y(I).LE.TPIV.OR.X(I).LE.0.0.0.OR.Y(I)*AA.LE.X(I) } GO TO 1010 X0190 AA = X(I)/Y(I)X0191 IR = IX0192 1010 CONTINUE X0193 IF (.NOT.NEG) GO TO 1099 X0194 FIND PIVOT AMONG NEGATIVE EQUATIONS. IN WHICH X/Y IS LESS THAN THE С X0195 C MINIMUM X/Y IN THE POSITIVE EQUATIONS, THAT HAS THE LARGEST ABSF(Y) X0196 1016 BB = - TPIV X0197 DO 1030 I = 1.M X0198 IF IX(I).GE.O..OR.Y(I).GE.BB.OR.Y(I)*AA.GT.X(I) 1 GO TO 1030 X0199 X0200 BB = Y(1)IR = IX0201 X0202 **1030 CONTINUE** C TEST FOR NO PIVOT ROW X0203 1099 IF (IR.LE.0) GO TO 207 X0204 C# +PIV+ PIVOT ON (IR+JT) X0205 LEAVE TRANSFORMED COLUMN IN YII) X0206 С 900 NUMPV = NUMPV + de **1** - de je X0207 YI = -Y(IR)X0208 Y(IR) = -1.0X0209 # LL = 0 X0210 TRANSFORM INVERSE X0211 200 904 J = 1.M X0212 3 L = LL + 1R X0213 2 IF (E(L).NE.0.0) GO TO 905 X0214 X0215 LL = LL' + M'X0216 GO TO 904 X0217 905 XY = E(L) / Y.IPE(J) = PE(J) + COST + XY X0218 E(L) = 0.0X0219 X0220 DO 906 I • 1+M LL + 1 X0221 X0222 E(LL) = E(LL) (+ XY • Y(1) 906 CONTINUE X0223 904 CONTINUE X0224 X0225 TRANSFORM'X = X(IR) / YI X0226 XY DO 908 I = 1. M X0227 XNEW = X(I) + XY + Y(I) X0228 IF (VER.OR&XNEW.GE.O.SOR.Y(1).GT.TPIV.OR.X(1).LT.O.) GO TO 907 X0229 X(1) = 0.0X0230 X0231 GO TO 908 X0232 907 X(I) = XNEWX0233 908 CONTINUE X0234 RESTORE Y(IR) X0235 Y(IR) • -- YI X0236 X(IR) = -XYIF (VER) GO TO 1102 X0237 221 IA = JH(IR) X0238 X0239 1F (1A.GT.0) "KB(1A) • Ô 213 KB(JT) X0240 1R **\$**

-64- 'J X0241 JH(IR) = JT IF (NUMPV.LE.M) GO TO 1200 TEST FOR INVERSION ON THIS ITERATION X0242 X0243 Ć X0244 INVC = INVC + 1X0245 IF (INVC.EQ.NVER) GO TO 1200 GO TO 1320 X0246 ł X0247 END OF ALGORITHM, SET EXIT VALUES C# X0248 INFINITE SOLUTION С X0249 207 K = 2 X0250 GO TO 250 X0251 PROBLEM IS CYCLING X0252 160 K = 4 X0253 GO TO 250 FEASIBLE OR INFEASIBLE SOLUTION X0254 X0255 203 K **≭** 0 250 IF (.NOT.FEAS) K = K + 1 X0256 X0257 DO 1399 J = 1+N XX = 0.0 X0258 X0259 K8J = K8(J) X0260 IF (KBJ.NE.U) XX = X(KBJ) X0261 1 KB(J) = LLX0262 1399 CONTINUE X0263. SET IKOUTI i C X0264 1392 DO 1393 I = 1+7 KOUT(I) = KO(I KOUT(1) = KO(1) 1393 CONTINUE RETURN END X0265 X0266 X0267 X0268 1, 12, 18 t. ŝ., ÷., •

, MATRIX INVERSION WITH ACCOMPANYING SOLUTION OF LINEAR EQUATIONS С M0001 SUBROUTINE MATINV(A+N+B+M+INA+INB+IP+ISING) M0002. c M0003 DIMENSION B(1), INA(1), INB(1), IP(1) M0004 LOGICAL IP M0005 DIMENSION A(65,65) M0006 C M0007 C INITIALIZATION M0008 DO 20 J = 1 + NM0009 IP(J) = . FALSEM0010 20 CONTINUE M0011 C BIG LOUP ON I M0012 DO 575 I = 1.N M0013 AMAX ສ ປີເປັ M0014 SEARCH FOR PIVOT ELEMENT M0015 105 J = 1.NM0016 IF (1P(J)) GO TO 105 M0017 DO 100 K = 1+N M0018 IF (IP(K) +OR+ ABS(AMAX)+GE+ABS(A(J+K))) GO TO 100 M0019 IROW # J 1.1 M0020 ICOL = KM0021 $AMAX = A(J_K)$ M0022 100 CONTINUE M0023 105 CONTINUE M0024 IF (AMAX.EQ.0.0) GO TO 750 M0025 IP(ICOL) = .TRUE. M0026 INTERCHANGE ROWS TO PUT PIVOT ELEMENT ON DIAGONAL M0027 IF (IROW.EQ.ICOL) GO TO 260 M0028 DO 200 L = 1.N M0029 SWAP = A(IROW,L) M0030 A(IROW+L) = A(ICOL+L) M0031 A(ICOL+L) = SWAP M0032 .200 CONTINUE M0033 IF (M.EQ.0) GO TO 260 M0034 SWAP = BIIROW) M0035 BLIROWI # BLICOLI M0036 = SWAP BIICOLI M0037 260 INAIL = IROW M0038 INB(1) = ICOLM0039 Ĉ DIVIDE PIVOT ROW BY PIVOT ELEMENT, M0040 A(ICOL+ICOL) = 1.0M0041 DO 350 L = 1+N M0042 A(ICOL,L) = A(ICOL,L) / AMAX M0043 350 CONTINUE M0044 IF (MANEAU) B(ICOL) + B(ICOL) / AMAX M0045 COMPLETE THE PIVOT M0046 380 DO 550 LL = 1.N M0047 IF (LL.EU.ICOL) GO TO 550 M0048 SHAP = AILL ICOLI M0049 AILL+ICOL) = 0.0 M0650 L = 1.N DU 450 M0051 A(LLIL) = A(LLIL) - A(ICOLIL) + SWAP M0052 45 J CONTINUE M0053 IF (M.NC.U) 3(LL1) - B(ICOL) + SWAP # B(LL) M0054 550 CONTINUE M0055 575 CONTINUE M0056 IF (M.LT.O) RETURN 600 MOC 57 INTERCHANGE CULUMNS M0058 I = 1+N DO 710 M0059

L = N + 1 - 1	
IF (INA(L).EQ.INB(L)) GO	TO 710
IROW = INA(L)	
ICOL = INB(L)	
DO 705 K = 1.N	
SWAP = A(K, IROW)	
A(K, IROW) = A(K, ICOL)	
A (K,ICOL) = SWAP	
705 CONTINUE	
710 CONTINUE	
740 RETURN	
SINGULARITY FLAG	
750 ISING = 1 + N - 1	
GO TO 600	

C

END

M0060 M0061 M0062 M0064 M0065 M0066 M0067 M0068 M0069 M0070 M0071 M0072 M0073 M0074

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Appendix B

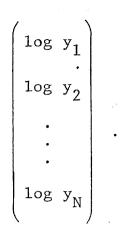
MATRIX NOTATION AND FURTHER PROOFS

The derivations in the preceding sections would be facilitated by the use of matrix notation rather than subscripted variables. We introduce the following symbols to correspond to the subscripted variables used in Sec. 3.

Subscripted Variable	Matrix	Size of Matrix
a _{ij}	А	$M \times N$
b _i	В	M×1
У _ј	Y	N×1
d j	D	N×1
c, j	С	N×1
π_{i}	π	M×1
r _{il}	R	M×M
x. j	Х	N×1

The single-column matrices may also be thought of as vectors. We use here the convention that an operator applied to a matrix means that the operator operates on each element of the matrix. For example, log Y is the Nx1 matrix consisting of

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The superscript ${}^{\tau}$ indicates the transposition of a matrix. We assume that the elementary results of matrix theory are known. For example, it is known that the inverse of an invertable symmetric matrix is symmetric. The square diagonal matrix whose diagonal is one of the vectors previously defined will be denoted by the previously defined vector in elongated type; that is,

[] = diag (D) ·

and

$$Y = diag(Y)$$
.

Equations (3.2) and (3.7) in matrix notation are

 $AX = B \tag{B.1}$

$$X = Y \left(D^{-1} A_{x}^{\tau} \pi - D^{-1} C - \log Y \right).$$
 (B.2)

To see the ease of matrix notation, we may substitute (B.2) into (B.1) to get

$$AYD^{-1}A^{\tau}\pi = B + AY(D^{-1}C + \log Y)$$
 (B.3)

By letting

$$R = AYD^{-1}A^{T}$$
(B.4)

and

$$S = B + A^{\gamma}([]^{-1}C + \log Y),$$
 (B.5)

we see that

$$R\pi = S \tag{B.6}$$

corresponds to (3.10).

In Sec. 4, we evaluated

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}}$$

(B.7)

but we did not give the details of the computation. The algebra of this evaluation is very difficult unless matrix algebra is used. In matrix notation, (B.7) is $\theta^T D \gamma^{-1} \theta$, where $\theta = X-Y$. From (B.2) we have

$$\Theta = Y \left(\int_{a}^{-1} A_{a}^{T} \pi - \int_{a}^{-1} C - \log Y \right) - Y .$$
 (B.8)

Hence,

$$\Theta^{T} [Y^{-1}\Theta = (\pi^{T} A D^{-1} - C^{T} D^{-1} - \log Y^{T}) Y D Y^{-1}\Theta - Y^{T} D Y^{-1}\Theta$$

$$= \pi^{T} A (D^{-1} Y D Y^{-1})\Theta - (C^{T} D^{-1} + \log Y^{T}) D Y Y^{-1}\Theta - Y^{T} Y^{-1} D\Theta$$

$$= \pi^{T} A \Theta - (C^{T} D^{-1} + \log Y^{T}) D\Theta - D^{T}\Theta . \qquad (B.9)$$

Since AX = B, $A\Theta = AX - AY = B - AY$. Also, in the chemical equilibrium formulation,

$$D^{T} \theta = \sum_{j=1}^{n} \theta_{j} - \sum_{j=n+1}^{N} \theta_{j} = \sum_{k=1}^{p} \left(\sum_{j \in \langle k \rangle} \theta_{j} - \theta_{k+m} \right) = 0$$

and

* But we have
$$A_d \theta \neq B - A_\beta \gamma$$

" probably Not true that directional derivative stuff is volid

$$(\mathbf{c}^{T})^{-1} + \log \mathbf{Y}^{T}) \mathbf{0} \mathbf{\theta}$$

$$= \sum_{j=1}^{n} (\mathbf{c}_{j} + \log \mathbf{y}_{j}) \mathbf{\theta}_{j} + \sum_{j=n+1}^{N} \log \mathbf{y}_{j} (-\mathbf{\theta}_{j})$$

$$= \sum_{k=1}^{p} \left(\sum_{j \in \langle k \rangle} \mathbf{\theta}_{j} (\mathbf{c}_{j} + \log \mathbf{y}_{j}) - \mathbf{\theta}_{k} \log \mathbf{S}_{k} \right)$$

$$= \sum_{k=1}^{p} \left(\sum_{j \in \langle k \rangle} \mathbf{\theta}_{j} (\mathbf{c}_{j} + \log \mathbf{y}_{j} - \log \mathbf{S}_{k}) \right)$$

$$= \sum_{j=1}^{n} \mathbf{\theta}_{j} (\mathbf{c}_{j} + \log \mathbf{y}_{j}) .$$

Hence,

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = \sum_{i=1}^{m} \pi_{i} \left(b_{i} - \sum_{j=1}^{n} a_{ij} y_{j} \right) - \sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) \quad (B.10)$$

in the context of the chemical equilibrium problem used in Sec. 4.

Next we wish to show that

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} \ge 0$$

as stated in (4.14). First, we prove

Lemma 1: Let y_1, y_2, \dots, y_r be positive numbers and let $\theta_1, \theta_2, \dots, \theta_r$ be any real numbers. Let

$$G = \sum_{j=1}^{r} \frac{\theta_{j}^{2}}{y_{j}} - \frac{\left(\sum_{j=1}^{r} \theta_{j}\right)^{2}}{r} \\ \sum_{j=1}^{r} y_{j} - \frac{\sum_{j=1}^{r} y_{j}}{j}$$

Then,

i) $G \ge 0$ ii) G = 0 if and only if

$$\frac{\theta_1}{y_1} = \frac{\theta_2}{y_2} = \dots = \frac{\theta_r}{y_r} .$$

<u>Proof</u>: Let $\alpha_j = \theta_j / y_j$, j=1,2,...,r. Then,

$$G = \sum_{j=1}^{r} \alpha_{j}^{2} y_{j} - \frac{\left(\sum_{j=1}^{\Sigma} \alpha_{j} y_{j}\right)^{2}}{\sum_{j=1}^{r} y_{j}}$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[\left(\sum_{j=1}^{r} y_{j}\right) \left(\sum_{j=1}^{r} \alpha_{j}^{2} y_{j}\right) - \left(\sum_{j=1}^{r} \alpha_{j} y_{j}\right)^{2} \right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[\sum_{i=1}^{r} \left(\sum_{j=1}^{r} \left(\alpha_{j}^{2} y_{i} y_{j} - \alpha_{i} \alpha_{j} y_{i} y_{j}\right)\right) \right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left[\sum_{i=1}^{r} \left(\sum_{j=1}^{r} \left(\alpha_{j}^{2} y_{i} y_{j} - \alpha_{i} \alpha_{j} y_{i} y_{j}\right) + \alpha_{i}^{2} y_{i} y_{j}\right) \right]$$

$$= \left(\sum_{j=1}^{r} y_{j}\right)^{-1} \left(\sum_{i=1}^{r} \left(\sum_{j=1}^{r} \left(\alpha_{j}^{2} y_{i} y_{j} - \alpha_{i} \alpha_{j} y_{i} y_{j}\right) + \alpha_{i}^{2} y_{i} y_{j}\right) \right)$$

which is result i). The proof is completed by noting that G = 0 if and only if $\alpha_i = \alpha_j$ for all i and j; this proves ii).

Now we can prove

Theorem 1: In the chemical equilibrium problem

i)
$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} \ge 0$$

ii) $\sum_{j=1}^{N} \frac{\theta_{j}^{2}d}{y_{j}} = 0$ if and only if there exist

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numbers $\alpha_1, \alpha_2, \ldots, \alpha_p$ such that

a)
$$\theta_{j} = \alpha_{[j]} y_{j}$$
 $j \le n$

b)
$$\theta_j = \alpha_j S_{j-n} S_{j-n}$$
. $j>n$

<u>Proof</u>: The proof follows by noting that for i > n

$$\Theta_{i} = \sum_{j \in \langle i-n \rangle} \Theta_{j}$$

Then,

$$\sum_{j=1}^{N} \frac{\theta_{j}^{2} d_{j}}{y_{j}} = \sum_{j=1}^{n} \frac{\theta_{j}^{2}}{y_{j}} - \sum_{k=1}^{P} \frac{\theta_{k+n}^{2}}{S_{k}}$$
$$= \sum_{k=1}^{P} \left(\sum_{j \in \langle k \rangle} \frac{\theta_{j}^{2}}{y_{j}} - \frac{\left(\sum_{j \in \langle k \rangle} \theta_{j}\right)^{2}}{\sum_{j \in \langle k \rangle} y_{j}} \right) \ge 0$$

by lemma 1. Furthermore, by lemma 1, if the equality holds, then for each k there is a number α_k such that $\theta_j = \alpha_k y_j$ if $j \in k$. This, noting that b) follows from the fact that

$$\theta_{i} = \sum_{j \in \langle i-n \rangle} \theta_{j} \text{ for } i > n,$$

completes the proof of the theorem.

Our final result is

<u>Theorem 2</u>: In the chemical equilibrium problem, with (y_1, y_2, \dots, y_n) feasible and $\theta_1, \theta_2, \dots, \theta_n$ calculated as in (4.7)

i)
$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) \le 0$$

ii)
$$\sum_{j=1}^{n} \theta_{j} (c_{j} + \log \hat{y}_{j}) = 0 \text{ if and only if}$$

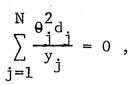
 (y_1, y_2, \dots, y_n) is optimal. <u>Proof</u>: i) follows from Theorem 1, (B.10), and the fact that (y_1, y_2, \dots, y_n) is feasible.

To prove ii), we assume that

$$\sum_{j=1}^{n} \theta_j (c_j + \log \hat{y}_j) = 0 .$$

Then,

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and θ_j is as in ii) of Theorem 1. Combining b) of Theorem 1 and (4.12) we have

$$\theta_{k+n} = S_k \pi'_{m+k} = \alpha_k S_k$$

or

$$\alpha_{k} = \pi'_{m+k}$$

Next, we combine a) of Theorem 1 with (4.7) to get

$$\Theta_{j} = y_{j} \left[\sum_{i=1}^{m} \pi_{i}^{\prime}a_{ij} - c_{j} - \log \hat{y}_{j} + \pi_{[j]+m}^{\prime} \right]$$

$$= y_j \alpha_{[j]} = y_j \pi_{[j]+m}$$

or

$$\sum_{i=1}^{m} \pi_{i}^{\prime} a_{ij} - c_{j} - \log \hat{y}_{j} = 0$$

This last result is the optimality condition for (y_1, y_2, \ldots, y_n) as given by (1.4), and this demonstrates the forward implication of ii). The converse follows from the fact that optimality implies that the objective function cannot be decreased.

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